

British Winter Sim Pairs



**Wednesday
15th January 2025**

Welcome to the British Winter Simultaneous Pairs, whether you are playing online or Face to Face. I sincerely hope you enjoy the event and also the commentary provided by a leading expert who, for this set of hands, is Heather Dhondy.

Simultaneous Pairs are a great opportunity to play against new opposition – all the pairs from the other participating Clubs from all over the country. It's always fascinating to see how your 'local' score in your own Club (against opponents whom you know) can change once all the national results are incorporated.

This is the start of the 2025 Simultaneous Pairs season, so it's a new year for prizes. Every host club will be entered in to a prize draw made at the AGM in November, so every participating club has a chance to win one of eight cash prizes of £200. Not only clubs win prizes, but so do players – the prize for the overall winners of each Sim Pairs is £100, and we wish you luck.

You can find all the full details, results and last year's prize winners at www.ebu.co.uk/sims/

Blue points are awarded to the top third of the field but please don't be impatient for the results! Although provisional results will appear quickly they won't be finalised, nor will the Master Points, until all the results are in and any score corrections have been made. This can take up to three weeks. It really helps us sort any issues if you have kept your scorecard.

Good luck and do enjoy your bridge.

Adrian Darnell, Chairman EBU

<p>♠ J103 ♥ K84 ♦ 107542 ♣ J2</p> <p>♠ A75 ♠ K9 ♥ AQJ32 ♥ 105 ♦ 8 ♦ AJ93 ♣ AK65 ♣ Q10984</p> <p>♠ Q8642 ♥ 976 ♦ KQ6 ♣ 73</p>	<p>Board 1 : Dealer North : Love all</p> <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left; padding: 5px;">West</th> <th style="text-align: left; padding: 5px;">North</th> <th style="text-align: left; padding: 5px;">East</th> <th style="text-align: left; padding: 5px;">South</th> </tr> </thead> <tbody> <tr> <td style="padding: 5px;"></td> <td style="padding: 5px;">Pass</td> <td style="padding: 5px;">Pass</td> <td style="padding: 5px;">Pass</td> </tr> <tr> <td style="padding: 5px;">1♥</td> <td style="padding: 5px;">Pass</td> <td style="padding: 5px;">2♣</td> <td style="padding: 5px;">Pass</td> </tr> <tr> <td style="padding: 5px;">3♦</td> <td style="padding: 5px;">Pass</td> <td style="padding: 5px;">3NT</td> <td style="padding: 5px;">Pass</td> </tr> <tr> <td style="padding: 5px;">4♣</td> <td style="padding: 5px;">Pass</td> <td style="padding: 5px;">4♦</td> <td style="padding: 5px;">Pass</td> </tr> <tr> <td style="padding: 5px;">4♥</td> <td style="padding: 5px;">Pass</td> <td style="padding: 5px;">4♠</td> <td style="padding: 5px;">Pass</td> </tr> <tr> <td style="padding: 5px;">6♣</td> <td colspan="3" style="padding: 5px;">All pass</td> </tr> </tbody> </table> <p style="padding: 5px;">The West hand will be very interested in a club slam when partner responds 2♣ to their 1♥ opening, and will make a splinter bid of 3♦. Note that when partner makes a two-level response, a simple change of suit is forcing, and hence a single jump becomes a splinter. East has diamond values and warns partner with a bid of 3NT but, when West continues, is happy to co-operate, and an excellent slam will be reached.</p>	West	North	East	South		Pass	Pass	Pass	1♥	Pass	2♣	Pass	3♦	Pass	3NT	Pass	4♣	Pass	4♦	Pass	4♥	Pass	4♠	Pass	6♣	All pass		
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<p>♠ K73 ♥ 98 ♦ A87632 ♣ J4</p> <p>♠ 62 ♠ J1084 ♥ A72 ♥ K53 ♦ 1094 ♦ KQJ ♣ AQ1093 ♣ K52</p> <p>♠ AQ95 ♥ QJ1064 ♦ 5 ♣ 876</p>	<p>Board 2 : Dealer East : NS vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td></td> <td></td> <td>1NT</td> <td>All pass</td> </tr> </table> <p>The vulnerability will probably dissuade most Souths from entering the auction over East's 1NT, and there matters will rest.</p> <p>On the normal ♥Q lead, declarer has seven top tricks, and nine once diamonds are set up. If North manages to find a low spade switch, however, it is possible to cash four of them to hold the contract to eight tricks.</p> <p>If South does enter in, West will probably compete to 3♣. This looks like a good contract, but if the defence manage to take their diamond ruffs it will fail.</p>	West	North	East	South			1NT	All pass																																								
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<p>♠ J83 ♥ 109842 ♦ J765 ♣ A</p> <p>♠ - ♠ AQ97654 ♥ AKQ753 ♥ J ♦ KQ102 ♦ A84 ♣ 986 ♣ 32</p> <p>♠ K102 ♥ 6 ♦ 93 ♣ KQJ10754</p>	<p>Board 3 : Dealer South : EW vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td></td> <td></td> <td></td> <td>3♣</td> </tr> <tr> <td>3♥</td> <td>Pass</td> <td>3♠</td> <td>Pass</td> </tr> <tr> <td>4♥</td> <td>Pass</td> <td>4♠</td> <td>All pass</td> </tr> </table> <p>I expect most East-Wests to end up in four of a major.</p> <p>The good news for those in 4♠ is that the defence do not have communication in clubs. On a club lead, North will win and probably play a heart. East will discard a club on the second round of the suit which South will ruff. Sadly for the defence, this is with a natural trump trick, and declarer now has just one trump loser and makes the contract.</p> <p>4♥ is more problematic. On a club lead and a trump switch, declarer will cross to hand and attempt to draw trumps. When they break badly declarer is likely to fail except on an inspired view in diamonds.</p>	West	North	East	South				3♣	3♥	Pass	3♠	Pass	4♥	Pass	4♠	All pass																																
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<p>♠ A965 ♥ Q873 ♦ Q ♣ Q432</p> <p>♠ J104 ♠ K732 ♥ AK962 ♥ J ♦ 10963 ♦ A542 ♣ 8 ♣ KJ76</p> <p>♠ Q8 ♥ 1054 ♦ KJ87 ♣ A1095</p>	<p>Board 4 : Dealer West : All vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td>Pass</td> <td>Pass</td> <td>1♦</td> <td>Pass</td> </tr> <tr> <td>1♥</td> <td>Pass</td> <td>1♠</td> <td>Pass</td> </tr> <tr> <td>3♦</td> <td>All pass</td> <td></td> <td></td> </tr> </table> <p>It will be tough for East West to stop in 2♦, as West has a promising hand, especially when partner shows spades. I expect the auction above to happen at several tables and I have sympathy.</p> <p>Declarer always has two trumps, a club and two spades to lose, and the key will be to ensure that the contract is only one down. The lead is likely to be a heart, since all other leads are unattractive. Declarer will win and play a club. When North plays low, declarer is likely to try the jack, which loses to the ace. Now declarer is in good shape for eight tricks on cross-ruff lines. Attempting to draw trumps will result in two down.</p>	West	North	East	South	Pass	Pass	1♦	Pass	1♥	Pass	1♠	Pass	3♦	All pass																																		
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<p>♠ KJ7 ♥ 8532 ♦ QJ108 ♣ Q8</p> <p>♠ AQ984 ♠ 106 ♥ A ♥ KJ10974 ♦ 65 ♦ 43 ♣ AK1095 ♣ 642</p> <p>♠ 532 ♥ Q6 ♦ AK972 ♣ J73</p>	<p>Board 5 : Dealer North : NS vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td></td> <td>Pass</td> <td>Pass</td> <td>Pass</td> </tr> <tr> <td>1♠</td> <td>All pass</td> <td></td> <td></td> </tr> </table> <p>Do you protect with the South cards when West's 1♠ is passed round to you?</p> <p>Again, the vulnerability is against you and the hand is rather flat, but 2♦ finds partner with four-card support.</p> <p>The trouble is that East-West won't go quietly, and if they find a heart part-score this makes one more trick than spades, when the ♥Q falls. In hearts, they have just two diamonds, one spade and one club to lose, whereas in spades there are two trump tricks, two diamonds and one club since there is no communication to the long hearts in dummy.</p>	West	North	East	South		Pass	Pass	Pass	1♠	All pass																																
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<p>♠ J9 ♥ QJ93 ♦ K8 ♣ AKQ73</p> <p>♠ 102 ♠ 8763 ♥ A64 ♥ 107 ♦ J103 ♦ Q76542 ♣ 98542 ♣ J</p> <p>♠ AKQ54 ♥ K852 ♦ A9 ♣ 106</p>	<p>Board 6 : Dealer East : EW vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td></td> <td></td> <td>Pass</td> <td>1♠</td> </tr> <tr> <td>Pass</td> <td>2♣</td> <td>Pass</td> <td>2♥</td> </tr> <tr> <td>Pass</td> <td>3♦</td> <td>Pass</td> <td>3NT</td> </tr> <tr> <td>Pass</td> <td>5♥</td> <td>Pass</td> <td>6♥</td> </tr> <tr> <td>All pass</td> <td></td> <td></td> <td></td> </tr> </table> <p>The is a tough hand for Acol bidders. The first three bids are clear, and the only way for North to get hearts agreed is to begin with fourth suit forcing, or leap to Blackwood. Both are problematic.</p> <p>The first route leaves you out of room to get hearts agreed, and in the auction above the jump to 5♥ just showed a hand too good to bid four. South has an easy raise with extra values and great cards.</p> <p>Jumping to Blackwood is not ideal either since, when you are missing a keycard, can you be certain that the defence are not cashing the ace and king of spades?</p>	West	North	East	South			Pass	1♠	Pass	2♣	Pass	2♥	Pass	3♦	Pass	3NT	Pass	5♥	Pass	6♥	All pass																					
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<p>♠ AJ62 ♥ QJ973 ♦ 72 ♣ Q3</p> <p>♠ 8754 ♠ KQ3 ♥ K86 ♥ 10 ♦ Q108 ♦ J965 ♣ K65 ♣ A9842</p> <p>♠ 109 ♥ A542 ♦ AK43 ♣ J107</p>	<p>Board 7 : Dealer South : All vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td></td> <td></td> <td></td> <td>1NT</td> </tr> <tr> <td>Pass</td> <td>2♣</td> <td>Pass</td> <td>2♥</td> </tr> <tr> <td>All pass</td> <td></td> <td></td> <td></td> </tr> </table> <p>The North hand is only worth a part-score facing 1NT and could transfer to hearts, but weak Stayman is better here since a potential four-four spade can be found.</p> <p>Here the auction will peter out quietly in 2♥. Declarer always has a trump, a spade and two club tricks to lose, but that should be all. Nine tricks in hearts will be a popular result.</p>	West	North	East	South				1NT	Pass	2♣	Pass	2♥	All pass																													
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E	-	-	-	-	-																																						
W	-	-	-	-	-																																						

<p>♠ 10 ♥ AJ764 ♦ 43 ♣ J9754</p> <p>♠ A653 ♠ Q98 ♥ K82 ♥ Q93 ♦ 10982 ♦ AKQ765 ♣ K8 ♣ 6</p> <p>♠ KJ742 ♥ 105 ♦ J ♣ AQ1032</p>	<p>Board 8 : Dealer West : Love all</p> <table border="0" style="width: 100%;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td>Pass</td> <td>Pass</td> <td>1♦</td> <td>1♠</td> </tr> <tr> <td>2♠</td> <td>Pass</td> <td>3♦</td> <td>All pass</td> </tr> </table> <p>What call do you make with the South cards after East opens 1♦ in third seat? You are not able to show both suits in one bid, so just settle for 1♠. Unfortunately for you, your big fit is in your other suit, but East-West can out-compete you in diamonds anyway.</p> <p>Playing in 3♦, some will make nine and some will make ten tricks, and the lead is an important part of this. On the ♥10 lead, declarer can put up the king, and later finesse the nine on the second round, losing just one heart. Then leading towards the ♣K will give you ten tricks. On a spade lead, you can play low from dummy and also make ten tricks. On a ♦J or ♣A lead, you will probably make just nine.</p>	West	North	East	South	Pass	Pass	1♦	1♠	2♠	Pass	3♦	All pass
West	North	East	South										
Pass	Pass	1♦	1♠										
2♠	Pass	3♦	All pass										

HCP	Makeable contracts				
	♣	♦	♥	♠	NT
6	N	3	-	2	-
10 13	S	3	-	2	-
11	E	-	4	-	1 2
	W	-	4	-	1 2

<p>♠ Q984 ♥ AJ75 ♦ QJ ♣ Q74</p> <p>♠ 53 ♠ A6 ♥ Q1043 ♥ K96 ♦ AK62 ♦ 10954 ♣ 1065 ♣ KJ93</p> <p>♠ KJ1072 ♥ 82 ♦ 873 ♣ A82</p>	<p>Board 9 : Dealer North : EW vulnerable</p> <table border="0" style="width: 100%;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td>Pass</td> <td>1NT</td> <td>Pass</td> <td>2♥</td> </tr> <tr> <td>Pass</td> <td>2♠</td> <td>All pass</td> <td></td> </tr> </table> <p>Should West re-enter this auction when 2♠ is passed round? Yet again the vulnerability is against you and the hand is rather balanced, but it works well to do so on this deal as the cards lie very favourably for you in either minor.</p> <p>I expect more tables to be playing in 2♠, probably on the ♦10 lead. You have two inescapable losers in each minor to go with a heart and a spade, so seven tricks is the limit of the hand.</p>	West	North	East	South	Pass	1NT	Pass	2♥	Pass	2♠	All pass	
West	North	East	South										
Pass	1NT	Pass	2♥										
Pass	2♠	All pass											

HCP	Makeable contracts				
	♣	♦	♥	♠	NT
12	N	-	-	-	1 -
9 11	S	-	-	-	1 -
8	E	4	4	3	-
	W	4	4	3	-

<p>♠ 4 ♥ KJ85 ♦ A43 ♣ KQ953</p> <p>♠ AQJ6 ♠ 109832 ♥ 1064 ♥ - ♦ 97 ♦ KQJ8652 ♣ A842 ♣ 10</p> <p>♠ K75 ♥ AQ9732 ♦ 10 ♣ J76</p>	<p>Board 10 : Dealer East : All vulnerable</p> <table border="0" style="width: 100%;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td>Pass</td> <td>4♥</td> <td>Pass</td> <td>2♥</td> </tr> <tr> <td>Pass</td> <td>4♥</td> <td>4♠</td> <td>All pass</td> </tr> </table> <p>Do you open the East hand? Your diamond suit is ideal for a pre-empt, but the side five-card major is a problem. You may choose to pass and hope to show both suits on the next round. If you do so, South will open a weak 2♥ and North will raise to four. You can't afford to keep passing, but also you do not want to bypass 4♠, so you just have to bid it. By a passed hand this guarantees a two-suiter, so if partner has short spades and both minors, they can remove it.</p> <p>Here it works perfectly, and even though South can pick up a diamond ruff, that is it for the defence and eleven tricks will be made. You can, of course, make 6♦ with the aid of the spade finesse but I don't expect many to reach it. Meanwhile North-South can make 5♥, so there will be some variety here, including some doubled contracts making.</p>	West	North	East	South	Pass	4♥	Pass	2♥	Pass	4♥	4♠	All pass
West	North	East	South										
Pass	4♥	Pass	2♥										
Pass	4♥	4♠	All pass										

HCP	Makeable contracts				
	♣	♦	♥	♠	NT
13	N	3	-	5	-
11 6	S	3	-	5	-
10	E	-	6	-	5 -
	W	-	6	-	5 -

<p>♠ 1074 ♥ 85 ♦ QJ97 ♣ A1074</p> <p>♠ 863 ♠ Q92 ♥ KQ3 ♥ 10764 ♦ 832 ♦ A64 ♣ KQ32 ♣ J96</p> <p>♠ AKJ5 ♥ AJ92 ♦ K105 ♣ 85</p>	<p>Board 11 : Dealer South : Love all</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td>Pass</td> <td>1NT</td> <td>All pass</td> <td>1♥</td> </tr> </table> <p>A quiet board with all hands too balanced for much action. I expect the auction above to be popular and will probably lead to nine tricks. The only lead to hold it to eight is a club, and there is no particular reason to find one. On a spade lead, for example, declarer has time to establish diamonds before the defence can establish their clubs. I expect 1NT making two overtricks to be the normal result.</p>	West	North	East	South	Pass	1NT	All pass	1♥																																										
West	North	East	South																																																
Pass	1NT	All pass	1♥																																																
<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <th colspan="2">HCP</th> </tr> <tr> <td style="text-align: center;">7</td> <td style="text-align: center;">7</td> </tr> <tr> <td style="text-align: center;">10</td> <td style="text-align: center;">7</td> </tr> <tr> <td style="text-align: center;">16</td> <td></td> </tr> </table>	HCP		7	7	10	7	16		<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <th colspan="7">Makeable contracts</th> </tr> <tr> <th></th> <th>♣</th> <th>♦</th> <th>♥</th> <th>♠</th> <th>NT</th> <th></th> </tr> <tr> <td>N</td> <td>2</td> <td>4</td> <td>2</td> <td>4</td> <td>2</td> <td></td> </tr> <tr> <td>S</td> <td>2</td> <td>4</td> <td>2</td> <td>4</td> <td>2</td> <td></td> </tr> <tr> <td>E</td> <td>-</td> <td>-</td> <td>-</td> <td>-</td> <td>-</td> <td></td> </tr> <tr> <td>W</td> <td>-</td> <td>-</td> <td>-</td> <td>-</td> <td>-</td> <td></td> </tr> </table>	Makeable contracts								♣	♦	♥	♠	NT		N	2	4	2	4	2		S	2	4	2	4	2		E	-	-	-	-	-		W	-	-	-	-	-	
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<p>♠ A52 ♥ 53 ♦ Q8754 ♣ 964</p> <p>♠ Q1096 ♠ KJ73 ♥ QJ4 ♥ A10 ♦ AK106 ♦ 3 ♣ J2 ♣ KQ10873</p> <p>♠ 84 ♥ K98762 ♦ J92 ♣ A5</p>	<p>Board 12 : Dealer West : NS vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td>1NT</td> <td>Pass</td> <td>2♣</td> <td>Pass</td> </tr> <tr> <td>2♠</td> <td>Pass</td> <td>4♠</td> <td>All pass</td> </tr> </table> <p>I expect most pairs to be playing 4♠ from the West hand. When played by West, it is possible to hold it to ten tricks on a heart lead. Of course, declarer can rise with the ace, and cash two diamonds discarding a heart, but when declarer plays on trumps, North can win and play another heart. This forces dummy's trumps and so declarer can't draw the last trump without being cut off from the dummy assuming South remembers to duck the first club. Instead, declarer must discard a club on the heart return, giving South a heart trick, and settle for ten tricks. If not, the contract might even fail.</p>	West	North	East	South	1NT	Pass	2♣	Pass	2♠	Pass	4♠	All pass																																						
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S	-	-	-	-	-																																														
E	4	1	1	5	4																																														
W	4	1	1	4	4																																														

<p>♠ QJ6 ♥ KQ83 ♦ QJ5 ♣ J102</p> <p>♠ 1054 ♠ A9 ♥ 962 ♥ AJ74 ♦ AK1097 ♦ 63 ♣ Q6 ♣ AK743</p> <p>♠ K8732 ♥ 105 ♦ 842 ♣ 985</p>	<p>Board 13 : Dealer North : All vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td>3♦</td> <td>1NT</td> <td>Dbl</td> <td>2♠</td> </tr> <tr> <td>Pass</td> <td>Pass</td> <td>3NT</td> <td>All pass</td> </tr> </table> <p>The North hand is a pretty awful twelve count, but I still expect most people to open 1NT. They won't feel too well when East doubles, but when partner removes to 2♠ at least you have three of them. It is unlikely that East-West will stop off to double you, although that is their best option since the penalty is greater than game. Instead, I expect most to reach 3NT. This has nine easy tricks when the clubs divide, and probably no more on a spade lead since the defence have set up sufficient winners to take the rest.</p>	West	North	East	South	3♦	1NT	Dbl	2♠	Pass	Pass	3NT	All pass																																						
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E	4	5	4	2	3																																														
W	5	5	4	2	3																																														

<p>♠ A542 ♥ 9742 ♦ Q75 ♣ 86</p> <p>♠ J96 ♠ Q8 ♥ J83 ♥ AKQ10 ♦ 10943 ♦ AJ862 ♣ Q75 ♣ J3</p> <p>♠ K1073 ♥ 65 ♦ K ♣ AK10942</p>	<p>Board 14 : Dealer East : Love all</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td></td> <td></td> <td>1♦</td> <td>2♣</td> </tr> <tr> <td>Pass</td> <td>Pass</td> <td>Dbl</td> <td>Pass</td> </tr> <tr> <td>2♦</td> <td>Pass</td> <td>Pass</td> <td>2♠</td> </tr> </table> <p>All pass</p> <p>This will be a competitive auction, with the contract being won by both sides at different tables. East-West can make just 2♦, despite having the balance of the points, whereas North-South can make 3♠. In diamonds, East-West have five obvious losers. In spades, North-South have a trump loser, two hearts and a diamond, but it is possible to establish the clubs and make the rest. If the defence start with three rounds of hearts, declarer may have to guess well: draw two trumps and play three rounds of clubs, ruffing. Now, when you lead a heart towards dummy and East follows, if you ruff you will be over-ruffed, and you can't reach the clubs. Instead, you must discard your ♦K, leaving East endplayed.</p>	West	North	East	South			1♦	2♣	Pass	Pass	Dbl	Pass	2♦	Pass	Pass	2♠
West	North	East	South														
		1♦	2♣														
Pass	Pass	Dbl	Pass														
2♦	Pass	Pass	2♠														

HCP	Makeable contracts					
	♣	♦	♥	♠	NT	
6	N	2	-	-	3	-
4 17	S	2	-	-	3	-
13	E	-	2	2	-	-
	W	-	2	2	-	-

<p>♠ A54 ♥ QJ75 ♦ 97 ♣ Q954</p> <p>♠ J6 ♠ Q109 ♥ 1083 ♥ A6 ♦ Q54 ♦ AKJ10863 ♣ J8732 ♣ A</p> <p>♠ K8732 ♥ K942 ♦ 2 ♣ K106</p>	<p>Board 15 : Dealer South : NS vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td></td> <td></td> <td></td> <td>Pass</td> </tr> <tr> <td>Pass</td> <td>Pass</td> <td>3NT</td> <td>All pass</td> </tr> </table> <p>What should East open in fourth seat? In first or second seat, a 3NT opening shows a solid minor with no more than a queen outside the suit. The normal rules for a gambling 3NT do not apply in third or fourth seat. It is simply a request for partner to put dummy down and is based on a long minor suit. Here it is preferable to open 3NT since you do not want the opponents overcalling and potentially finding their save in a major. 3NT is the only making game and has nine top tricks.</p>	West	North	East	South				Pass	Pass	Pass	3NT	All pass
West	North	East	South										
			Pass										
Pass	Pass	3NT	All pass										

HCP	Makeable contracts					
	♣	♦	♥	♠	NT	
9	N	2	-	2	3	-
4 18	S	2	-	2	3	-
9	E	-	4	-	-	3
	W	-	4	-	-	3

<p>♠ 1098 ♥ Q1042 ♦ 4 ♣ QJ843</p> <p>♠ 742 ♠ AJ653 ♥ 6 ♥ J9 ♦ AK9873 ♦ QJ52 ♣ A65 ♣ 97</p> <p>♠ KQ ♥ AK8753 ♦ 106 ♣ K102</p>	<p>Board 16 : Dealer West : EW vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td>1♦</td> <td>Pass</td> <td>1♠</td> <td>2♥</td> </tr> <tr> <td>Pass</td> <td>3♥</td> <td>Pass</td> <td>4♥</td> </tr> </table> <p>All pass</p> <p>Both sides can make game here in their respective majors and, since both sides have a double fit, I expect the auction to be pretty competitive. 4♥ is a good contract and needs little luck, whereas 4♠ is a very fortunate make, needing a miraculous lie in the trump suit. I wouldn't expect many pairs to push on to 4♠ given the vulnerability.</p>	West	North	East	South	1♦	Pass	1♠	2♥	Pass	3♥	Pass	4♥
West	North	East	South										
1♦	Pass	1♠	2♥										
Pass	3♥	Pass	4♥										

HCP	Makeable contracts					
	♣	♦	♥	♠	NT	
5	N	3	-	4	-	-
11 9	S	3	-	4	-	-
15	E	-	4	-	4	1
	W	-	4	-	4	1

<p>♠ K85 ♥ J972 ♦ QJ95 ♣ A3</p> <p>♠ AQJ10 ♠ 943 ♥ 843 ♥ Q65 ♦ 87 ♦ A1063 ♣ J752 ♣ 1084</p> <p>♠ 762 ♥ AK10 ♦ K42 ♣ KQ96</p>	<p>Board 17 : Dealer North : Love all</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 25%;">West</th> <th style="width: 25%;">North</th> <th style="width: 25%;">East</th> <th style="width: 25%;">South</th> </tr> </thead> <tbody> <tr> <td></td> <td>Pass</td> <td>Pass</td> <td>1♣</td> </tr> <tr> <td>Pass</td> <td>1♦</td> <td>Pass</td> <td>1NT</td> </tr> <tr> <td>Pass</td> <td>3NT</td> <td>All pass</td> <td></td> </tr> </tbody> </table> <p>A straightforward auction to the normal contract. Some Norths will choose to respond 1♥ but it makes no difference to the rest of the bidding, or to the lead which I would expect to be the ♠Q. Declarer has a nasty decision to make on this lead. Should you duck twice, and play East for ♠Axx or ♠Ax, or rise with the king on the second round? If you do the former and East began with ♠Axx, you will also need East to hold the ♦A to succeed. At teams scoring, therefore, it is better to play for West to hold the ♠A. However this is pairs, and everyone will be in the contract, so you must simply guess right. Good luck with that!</p>	West	North	East	South		Pass	Pass	1♣	Pass	1♦	Pass	1NT	Pass	3NT	All pass	
West	North	East	South														
	Pass	Pass	1♣														
Pass	1♦	Pass	1NT														
Pass	3NT	All pass															

HCP	Makeable contracts					
	♣	♦	♥	♠	NT	
11	N 3	4	4	2	3	
8 6	S 3	4	4	3	3	
	E -	-	-	-	-	
15	W -	-	-	-	-	

<p>♠ AQ10942 ♥ K7 ♦ QJ ♣ K63</p> <p>♠ K753 ♠ J8 ♥ 98 ♥ Q10632 ♦ 86543 ♦ K92 ♣ 87 ♣ A102</p> <p>♠ 6 ♥ AJ54 ♦ A107 ♣ QJ954</p>	<p>Board 18 : Dealer East : NS vulnerable</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 25%;">West</th> <th style="width: 25%;">North</th> <th style="width: 25%;">East</th> <th style="width: 25%;">South</th> </tr> </thead> <tbody> <tr> <td></td> <td></td> <td>Pass</td> <td>1♣</td> </tr> <tr> <td>Pass</td> <td>1♠</td> <td>Pass</td> <td>2♣</td> </tr> <tr> <td>Pass</td> <td>2♦</td> <td>Pass</td> <td>2NT</td> </tr> <tr> <td>Pass</td> <td>3NT</td> <td>All pass</td> <td></td> </tr> </tbody> </table> <p>South has an unattractive rebid, but is not worth a reverse or 1NT, so has little option but to repeat the clubs. North also has a tricky rebid problem after responding 1♠ to 1♣ and hearing 2♣ from partner. There are clearly game values but which game? The only way to try to find out is to invent a temporising bid of 2♦. When partner bids 2NT you are happy to raise to 3NT. Although slam can be made, it is very fortunate, needing three working finesses, and the values are not there.</p>	West	North	East	South			Pass	1♣	Pass	1♠	Pass	2♣	Pass	2♦	Pass	2NT	Pass	3NT	All pass	
West	North	East	South																		
		Pass	1♣																		
Pass	1♠	Pass	2♣																		
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HCP	Makeable contracts					
	♣	♦	♥	♠	NT	
15	N 6	3	4	5	6	
3 10	S 6	3	4	5	6	
	E -	-	-	-	-	
12	W -	-	-	-	-	

<p>♠ AKQ64 ♥ K87 ♦ 83 ♣ QJ7</p> <p>♠ 732 ♠ J1085 ♥ J6 ♥ AQ104 ♦ AKQJ9 ♦ 105 ♣ K106 ♣ 852</p> <p>♠ 9 ♥ 9532 ♦ 7642 ♣ A943</p>	<p>Board 19 : Dealer South : EW vulnerable</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 25%;">West</th> <th style="width: 25%;">North</th> <th style="width: 25%;">East</th> <th style="width: 25%;">South</th> </tr> </thead> <tbody> <tr> <td></td> <td></td> <td></td> <td>Pass</td> </tr> <tr> <td>1NT</td> <td>Dbl</td> <td>All pass</td> <td></td> </tr> </tbody> </table> <p>It feels a little embarrassing giving an auction to 1NT doubled that is always making nine tricks! I do, however, think that all the actions in the bidding above are normal, and sometimes you have to say "that's life". I expect there to be several tables where this happens. North will start with a top spade and be very disappointed at the sight of dummy. Not only is there a spade stopper, but also the ♥AQ over the king. It could hardly look worse. Declarer always has five diamonds, three hearts and a club, and the defence have four tricks, so there will be little variation in the number of tricks made.</p>	West	North	East	South				Pass	1NT	Dbl	All pass	
West	North	East	South										
			Pass										
1NT	Dbl	All pass											

HCP	Makeable contracts					
	♣	♦	♥	♠	NT	
15	N -	-	-	-	-	
14 7	S -	-	-	-	-	
	E -	3	2	1	3	
4	W -	3	2	1	3	

<p>♠ 93 ♥ 65 ♦ K10763 ♣ J953</p> <p>♠ A1064 ♠ K75 ♥ QJ87 ♥ AK93 ♦ AQJ ♦ 82 ♣ 108 ♣ K764</p> <p>♠ QJ82 ♥ 1042 ♦ 954 ♣ AQ2</p>	<p>Board 20 : Dealer West : All vulnerable</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> </thead> <tbody> <tr> <td>1NT</td> <td>Pass</td> <td>2♣</td> <td>Pass</td> </tr> <tr> <td>2♥</td> <td>Pass</td> <td>4♥</td> <td>All pass</td> </tr> </tbody> </table> <p>The auction looks straightforward, and most pairs will be in 4♥, with the odd pair trying 3NT.</p> <p>In 4♥, although the diamond finesse loses, declarer has time to dispose of the spade loser on the third diamond. This is not the end of the problem however, and the success of the contract may well come down to the lead. Only a trump will give nothing away and, on this lead, declarer may well go down since there are only nine winners. On a club lead, declarer will be sure of where the ace is, and will succeed when it is ruffed down on the third round of the suit. A spade lead will also reveal the layout of that suit, and declarer can dispose of a diamond on the long spade winner.</p>	West	North	East	South	1NT	Pass	2♣	Pass	2♥	Pass	4♥	All pass
West	North	East	South										
1NT	Pass	2♣	Pass										
2♥	Pass	4♥	All pass										

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<p>♠ K109 ♥ J432 ♦ QJ4 ♣ Q98</p> <p>♠ J8642 ♠ AQ3 ♥ AK65 ♥ Q7 ♦ 852 ♦ A63 ♣ 5 ♣ A6432</p> <p>♠ 75 ♥ 1098 ♦ K1097 ♣ KJ107</p>	<p>Board 21 : Dealer North : NS vulnerable</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> </thead> <tbody> <tr> <td></td> <td>Pass</td> <td>1♣</td> <td>Pass</td> </tr> <tr> <td>1♠</td> <td>Pass</td> <td>1NT</td> <td>Pass</td> </tr> <tr> <td>2♣</td> <td>Pass</td> <td>2♠</td> <td>Pass</td> </tr> <tr> <td>4♠</td> <td>All pass</td> <td></td> <td></td> </tr> </tbody> </table> <p>On the auction above 2♣ is checkback, and partner shows three-card spade support.</p> <p>In 4♠, the lead is likely to be the ♦Q. Declarer has a trump loser and a diamond loser but will need to take a diamond ruff in dummy. One line is to play three rounds of hearts immediately, discarding a diamond and then take the trump finesse. When this wins, declarer can play a diamond before a second trump, ensuring the ruff.</p>	West	North	East	South		Pass	1♣	Pass	1♠	Pass	1NT	Pass	2♣	Pass	2♠	Pass	4♠	All pass		
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<p>♠ KJ109 ♥ J7 ♦ J1052 ♣ AKJ</p> <p>♠ Q432 ♠ A76 ♥ Q92 ♥ K63 ♦ K874 ♦ A63 ♣ 108 ♣ 9765</p> <p>♠ 85 ♥ A10854 ♦ Q9 ♣ Q432</p>	<p>Board 22 : Dealer East : EW vulnerable</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> </thead> <tbody> <tr> <td></td> <td></td> <td>Pass</td> <td>Pass</td> </tr> <tr> <td>Pass</td> <td>1NT</td> <td>Pass</td> <td>2♦</td> </tr> <tr> <td>Pass</td> <td>2♥</td> <td>All pass</td> <td></td> </tr> </tbody> </table> <p>Playing a weak no trump, a normal auction leads to 2♥, but those playing in 1NT will score better as both are making eight tricks.</p> <p>In hearts, declarer will lose two heart tricks unless the defence lead them, in addition to two diamonds and a spade. The same losers apply to 1NT.</p>	West	North	East	South			Pass	Pass	Pass	1NT	Pass	2♦	Pass	2♥	All pass	
West	North	East	South														
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<p>♠ J7 ♥ 8 ♦ AQ97652 ♣ 643</p> <p>♠ AKQ109 ♠ 865432 ♥ J ♥ Q10763 ♦ K10 ♦ - ♣ J9872 ♣ KQ</p> <p>♠ - ♥ AK9542 ♦ J843 ♣ A105</p> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="2">HCP</th></tr> <tr><td style="text-align: center;">7</td><td style="text-align: center;">7</td></tr> <tr><td style="text-align: center;">14</td><td style="text-align: center;">7</td></tr> <tr><td style="text-align: center;">12</td><td style="text-align: center;">7</td></tr> </table> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="7">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th><th></th></tr> <tr><td>N</td><td>-</td><td>6</td><td>2</td><td>-</td><td>2</td><td></td></tr> <tr><td>S</td><td>-</td><td>6</td><td>2</td><td>-</td><td>2</td><td></td></tr> <tr><td>E</td><td>2</td><td>-</td><td>-</td><td>5</td><td>-</td><td></td></tr> <tr><td>W</td><td>2</td><td>-</td><td>-</td><td>5</td><td>-</td><td></td></tr> </table>	HCP		7	7	14	7	12	7	Makeable contracts								♣	♦	♥	♠	NT		N	-	6	2	-	2		S	-	6	2	-	2		E	2	-	-	5	-		W	2	-	-	5	-		<p>Board 23 : Dealer South : All vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td></td> <td></td> <td></td> <td>1♥</td> </tr> <tr> <td>1♠</td> <td>Pass</td> <td>4♠</td> <td>Dbl</td> </tr> <tr> <td>Pass</td> <td>5♦</td> <td>All pass</td> <td></td> </tr> </table> <p>This will be a lively hand with contracts played at a high level by both sides. The auction above will happen at some tables, but there will be some Souths who allow the opponents to play quietly in 4♠. 4♠ has two obvious losers but the rest of the tricks are always there. The number of tricks made in a diamond contract for North-South will depend on the trump guess. Twelve if the finesse is taken, and eleven otherwise, since both club losers will go on the top hearts.</p>	West	North	East	South				1♥	1♠	Pass	4♠	Dbl	Pass	5♦	All pass	
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<p>♠ 963 ♥ KQ93 ♦ 8743 ♣ 107</p> <p>♠ - ♠ 874 ♥ A6542 ♥ J10 ♦ J1096 ♦ AKQ ♣ AQ96 ♣ KJ843</p> <p>♠ AKQJ1052 ♥ 87 ♦ 52 ♣ 52</p> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="2">HCP</th></tr> <tr><td style="text-align: center;">5</td><td style="text-align: center;">14</td></tr> <tr><td style="text-align: center;">11</td><td style="text-align: center;">10</td></tr> </table> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="7">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th><th></th></tr> <tr><td>N</td><td>-</td><td>-</td><td>-</td><td>2</td><td>-</td><td></td></tr> <tr><td>S</td><td>-</td><td>-</td><td>-</td><td>2</td><td>-</td><td></td></tr> <tr><td>E</td><td>6</td><td>4</td><td>4</td><td>-</td><td>-</td><td></td></tr> <tr><td>W</td><td>6</td><td>4</td><td>4</td><td>-</td><td>-</td><td></td></tr> </table>	HCP		5	14	11	10	Makeable contracts								♣	♦	♥	♠	NT		N	-	-	-	2	-		S	-	-	-	2	-		E	6	4	4	-	-		W	6	4	4	-	-		<p>Board 24 : Dealer West : Love all</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td>1♥</td> <td>Pass</td> <td>2♣</td> <td>3♠</td> </tr> <tr> <td>4♣</td> <td>Pass</td> <td>4♦</td> <td>Pass</td> </tr> <tr> <td>4♥</td> <td>Pass</td> <td>5♣</td> <td>Pass</td> </tr> <tr> <td>6♣</td> <td>All pass</td> <td></td> <td></td> </tr> </table> <p>What call should South make after 1♥ pass 2♣? The spades are great, but the three doubletons look like a liability. I would just settle for 3♠. When the opponents bid to slam, you may wish you had bid 4♠ instead. On the surface of it, there appear to be no losers, since the heart will be discarded on the long diamond. However, there is work to be done ruffing three spades, drawing trumps and getting to the long diamond. Only a spade lead allows time to do all of this and, even then, declarer will need to overtake the last trump and hope for singleton or doubleton ten. I expect most declarers in 6♣ to ensure their contract and give up on the overtrick.</p>	West	North	East	South	1♥	Pass	2♣	3♠	4♣	Pass	4♦	Pass	4♥	Pass	5♣	Pass	6♣	All pass		
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<p>♠ 63 ♥ A93 ♦ 952 ♣ AKQ86</p> <p>♠ Q92 ♠ AK8 ♥ J82 ♥ 107654 ♦ QJ643 ♦ K8 ♣ 107 ♣ 543</p> <p>♠ J10754 ♥ KQ ♦ A107 ♣ J92</p> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="2">HCP</th></tr> <tr><td style="text-align: center;">13</td><td style="text-align: center;">10</td></tr> <tr><td style="text-align: center;">6</td><td style="text-align: center;">11</td></tr> </table> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <tr><th colspan="7">Makeable contracts</th></tr> <tr><th></th><th>♣</th><th>♦</th><th>♥</th><th>♠</th><th>NT</th><th></th></tr> <tr><td>N</td><td>4</td><td>1</td><td>1</td><td>2</td><td>3</td><td></td></tr> <tr><td>S</td><td>4</td><td>1</td><td>1</td><td>2</td><td>3</td><td></td></tr> <tr><td>E</td><td>-</td><td>-</td><td>-</td><td>-</td><td>-</td><td></td></tr> <tr><td>W</td><td>-</td><td>-</td><td>-</td><td>-</td><td>-</td><td></td></tr> </table>	HCP		13	10	6	11	Makeable contracts								♣	♦	♥	♠	NT		N	4	1	1	2	3		S	4	1	1	2	3		E	-	-	-	-	-		W	-	-	-	-	-		<p>Board 25 : Dealer North : EW vulnerable</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <th style="text-align: left;">West</th> <th style="text-align: left;">North</th> <th style="text-align: left;">East</th> <th style="text-align: left;">South</th> </tr> <tr> <td></td> <td>1NT</td> <td>Pass</td> <td>2♥</td> </tr> <tr> <td>Pass</td> <td>2♠</td> <td>Pass</td> <td>2NT</td> </tr> <tr> <td>Pass</td> <td>3NT</td> <td>All pass</td> <td></td> </tr> </table> <p>A simple enough auction to the only making game. The play is also very straightforward with nine top tricks and little hope of a tenth. This will be a very flat board.</p>	West	North	East	South		1NT	Pass	2♥	Pass	2♠	Pass	2NT	Pass	3NT	All pass	
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Pass	2♠	Pass	2NT																																																														
Pass	3NT	All pass																																																															

<p>♠ - ♥ K4 ♦ Q109762 ♣ A7652</p> <p>♠ K1076 ♠ A932 ♥ Q10532 ♥ A97 ♦ KJ8 ♦ A3 ♣ 10 ♣ KJ84</p> <p>♠ QJ854 ♥ J86 ♦ 54 ♣ Q93</p>	<p>Board 26 : Dealer East : All vulnerable</p> <table border="0" style="width: 100%;"> <tr> <td style="width: 25%;">West</td> <td style="width: 25%;">North</td> <td style="width: 25%;">East</td> <td style="width: 25%;">South</td> </tr> <tr> <td></td> <td></td> <td>1♠</td> <td>Pass</td> </tr> <tr> <td>2♠</td> <td>2NT</td> <td>Dbl</td> <td>3♣</td> </tr> <tr> <td>4♠</td> <td>All pass</td> <td></td> <td></td> </tr> </table> <p>On the auction above, East's double just shows extra values, typically a strong no-trump type. The best option for East-West is probably to double their opponents at the three-level, but West is unlikely to be interested in defending 3♣.</p> <p>4♠ looks a normal enough contract, but the bad trump break gives it problems. South will probably lead a club to North's ace and a club return. East may quite understandably put the ♠A on the table, but this turns out to be fatal when North discards. I expect 4♠ to fail more often than it makes.</p>	West	North	East	South			1♠	Pass	2♠	2NT	Dbl	3♣	4♠	All pass		
West	North	East	South														
		1♠	Pass														
2♠	2NT	Dbl	3♣														
4♠	All pass																

HCP	Makeable contracts				
	♣	♦	♥	♠	NT
9	N -	1	-	-	-
9 16	S -	1	-	-	-
6	E -	-	4	4	3
	W 1	-	4	4	4

<p>♠ 10542 ♥ Q873 ♦ A52 ♣ 84</p> <p>♠ KQ73 ♠ J96 ♥ A5 ♥ 10642 ♦ K84 ♦ 3 ♣ KJ102 ♣ AQ953</p> <p>♠ A8 ♥ KJ9 ♦ QJ10976 ♣ 76</p>	<p>Board 27 : Dealer South : Love all</p> <table border="0" style="width: 100%;"> <tr> <td style="width: 25%;">West</td> <td style="width: 25%;">North</td> <td style="width: 25%;">East</td> <td style="width: 25%;">South</td> </tr> <tr> <td></td> <td></td> <td></td> <td>1♦</td> </tr> <tr> <td>1NT</td> <td>All pass</td> <td></td> <td></td> </tr> </table> <p>This is likely to be a popular auction although it is far from the best contract.</p> <p>1NT will probably go one down on a heart lead since declarer has just six tricks, and the defence have plenty once they get in and South leads a diamond through declarer's king.</p> <p>On the other hand, both sides have a minor suit part-score available, 3♦ and 4♣ are both making. If the auction continues, there may well be a part-score battle for these contracts.</p>	West	North	East	South				1♦	1NT	All pass		
West	North	East	South										
			1♦										
1NT	All pass												

HCP	Makeable contracts				
	♣	♦	♥	♠	NT
6	N -	3	-	-	-
16 7	S -	3	-	-	-
11	E 4	-	1	2	-
	W 4	-	1	2	-

<p>♠ 2 ♥ 986 ♦ Q1086 ♣ KQJ32</p> <p>♠ A1093 ♠ KQJ754 ♥ Q753 ♥ AJ ♦ K2 ♦ 43 ♣ A76 ♣ 954</p> <p>♠ 86 ♥ K1042 ♦ AJ975 ♣ 108</p>	<p>Board 28 : Dealer West : NS vulnerable</p> <table border="0" style="width: 100%;"> <tr> <td style="width: 25%;">West</td> <td style="width: 25%;">North</td> <td style="width: 25%;">East</td> <td style="width: 25%;">South</td> </tr> <tr> <td></td> <td></td> <td>2♥</td> <td>Pass</td> </tr> <tr> <td>1NT</td> <td>Pass</td> <td>4♠</td> <td>All pass</td> </tr> <tr> <td>3♠</td> <td>Pass</td> <td></td> <td></td> </tr> </table> <p>4♠ will be the normal contract on this deal, although some will stop in a part-score.</p> <p>Declarer will need to be careful to duck the opening club lead or else, when the heart finesse fails, the defence will have four tricks to cash. Provided the first club is ducked, North has no entries and, after taking the losing heart finesse, declarer will be able to dispose of the final club on the ♥Q. Now, when the ♦A is onside, the contract will make, losing just one heart, one club and one diamond.</p>	West	North	East	South			2♥	Pass	1NT	Pass	4♠	All pass	3♠	Pass		
West	North	East	South														
		2♥	Pass														
1NT	Pass	4♠	All pass														
3♠	Pass																

HCP	Makeable contracts				
	♣	♦	♥	♠	NT
8	N 2	2	-	-	-
13 11	S 2	2	-	-	-
8	E -	-	1	4	3
	W -	-	1	4	3



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