

Bridge Hands:

October 2024

1. Hearts K76
2. Axx Axx Axx xxxx and QJx QJx QJx QJxx
3. AJxx KQxx xx xx and Qxxx Jxxx Kx Ax
4. A1098 K76 Q54 J32
5. A10987 K7654 Q3 J2
6. AJ1098 KQ763 542 Void
7. Axxx xxx xxx xxx
8. KQJ10xx Jx QJ Qxx

1. **Bridge is a partnership game.** Your bids are to help your partner.
2. **Static count is the 4-3-2-1 system** of counting honours. It does not change during the play of the hand.
3. **Dynamic value** of your hand tries to see how many tricks you can make. It may change with each bid.
4. **Bidding priorities** –
  - a) **To find a major suit fit of 8 cards or more.**
  - b) To play notrump.
  - c) To play in a minor suit fit.
  - d) To reach the appropriate contract level.
5. **Some of the times you might revalue are:**
  - a) Do I have an opening hand?
  - b) Should I open 1 or 2.
  - c) **Can you raise partner's opening bid?**
  - d) Can you make an overcall?
  - e) Opponents stop with a fit at the 2 level, Balancing?  
We will concentrate on a) and c).
6. **Items that can change the Dynamic Value;**
  - a) location of kings, has partner bid the king suit, a plus.
  - b) number of honours, more the better, increases Static count.
  - c) concentration of honours, makes them more valuable, quick tricks.
  - d) power of aces, hold their static count value, 3 aces add 1 point, no aces deduct a1 point.
  - e) suit lengths, doubleton (1 point), singleton (2 points) and voids (3 points) increase Dynamic value. 4-3-3-3 deduct 1 point.
  - f) Length of trump support, more the better.
  - g) other items that we will not review.

7. **Quick tricks** A=1, AK=2, KQ (same suit)=1, K= 0.5, AQ (same suit)=1.5.
8. **The 20 and 2 opening bid rule.** The Static Count plus the total length of your two longest suits must equal 20 or more. Plus you must have 2 quick tricks. This system will automatically do some revaluing of your hand.
9. **Do not revalue your hand when you know what to bid.**
10. **With 3 or 4 card support** for partner's opening of a major suit:
  - e) Pass with 0 to 3 Static Count points
  - f) Bid to the 2 level with 7 to 8 Static Count points
  - g) Bid to the 3 level with 11 to 12
  - h) Bid to the 4 level with 13 or more Static Count points

**For the 3 and 4 level there may be intermediate bids.**

11. **For all hands with 4 to 6 and 9 to 10 Static Count Points, Revalue.**