OTHER OPENING BIDS

	Normal HCPs	Neg. note	Suit length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	11-15	☑	0	may hold 5 diamonds	1♦ = art.,1♥/♠ = nat	1
1♦	12+	☑	0	strong, artificial, F	1♥ = art. relay, NF	2
1♥	11-15	☑	5		1= ♠/1N NF	3,4,
1♠		☑			2♣/♦= 3+ card suit, F	5,6
3 bids	5-9		7	6p/t non-vul, 7p/t vul	new suit forcing	
3N	10+		7	solid minor suit	4♣ = if no X, control ASK	
4 bids	<12		8	7+ p/t non-vul, 8 p/t vul		
4N				Ace ASK	5♣ =0, 5♦/♥/♠/6♣ =1, 5N =2	

DEFENSIVE METHODS AFTER OPPONENTS OPEN WITH

A NATURAL ONE OF A SUIT		CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
Simple overcall		wide range, 5+ card suit, 8-16	suit bid nat. NF, CB = F	
Jump overcall		6+ cards, NV 5-9/VUL 10-16	suit bid nat. NF/F	
Cue bid		2 suited	suit bid nat. NF, 2N = F	9
1N	Direct: Protective:	15–18	suit bid nat., 2N/CB = F	8
2N	Direct: Protective:	lowest 2 unbid suits	nat. NF, new suit bid = F	9

OTHER BIDS	DEFENSIVE METHODS	SPECIAL RESPONSES	
Short 1♣/1♦	suit bid nat. 5+ cards, X = take out		
Strong art 1/2♣/♦	X = suit bid + another; 1/2N = 2 suits excluding suit bid		10
Weak 1N	X = penalties	{2♣ = 5♥+5♠ →2♦= ask; 2♦= 6+♥/♠ →2N = ask;	
Strong 1N	X = 6-card minor		
Weak 2	suit bid nat., X = take out, 12+, CB = GF, 2N = 16-	new suit nat.	
Weak 3	suit bid nat., X = take out; 3N to play	18+ NF new suit	
4 level bids	Over 4♣/♦, X = optional; over 4♥/♠, X = penalty, 4N = nat. F	take out	
Multi 2♦	X = ♦+ another suit, 2N = 2 suits excluding ♦		

SLAM CONVENTIONS

NAME	MEANING OF RESPONSES	OVER INTERFERENCE
4♣ after 1/2N =CRO Gerber Ace ask	+1 =1/4, +2 =0/3, +3/4/5 =2 same Colour/Rank/Other	(If bid has been removed) DOPE: X =1/3, PASS = 0/2 ROPE: XX = 1/3, PASS = 0/2
4N = KC Blackwood Ace ask	5♣ =1/4, 5♦ =0/3, 5♥ =2, 5♠ =2+trump Q	
→ ladder = trump Q ask	5 trump suit =no trump Q; 5 side suit =trump Q + K of bid suit; 5N =trump Q +no side suit king; 6N =trump Q +2 side suit kings	
→ 5N = no. of side Ks ask	6♣ = 0, 6♦= 1, 6♥ = 2, 6♠ = 3 kings excluding trump king	
5N = Trump Honours ask	6♣ = 0, 6♦/♥/♠/6N = 1, 7♣/♦/♥/♠ = 2	
4N = CRO Blackwood Ace ask if no suit agreement	+1 =1/4, +2 =3/0, +3/4/5 = 2 same Col/Rank/Other	

COMPETITIVE AUCTIONS

Agreements after opening of one of a suit and overcall by opponents

Level to which neg. doubles apply	4♦ over 1♣/♥/♠ openers; up to 2♠ over 1♦ opener and optional double after jump overcall at 3+ level
Special meaning of bids *System bids on if available*	over 1♣: X = 8+ at the 1 level, 11+ at 2/3/4 levels
	over 1♦: after 1♥, X = 5-7, 1♠= 8+ or 3 controls
	after1♠/2♣/♦, X = 8+ with >3 controls, bids nat. GF

Agreements after opponents double for takeout *System bids on if available*

	Redouble		New suit at lowest level	Jump in new suit
After 1♣/♥/♠	8+ HCP,	one round force	nat. 5+ cards, <10 pts, NF	nat. 5+ cards, >10 HCP, F
After 1♦	5-7, <3 controls		1♥ = nat. >7HCP	2 level nat. GF, 3 level p/e
Jump raise	nat. bid		Other system 1♠-2♣ = >10+ F; after 1♥/♠ = 2N system	level = system

Other agreements concerning doubles and redoubles

SOS XX, Responsive to 3♠, Lead directing, Lightner (vs. slams) for unusual lead, DOPE, ROPE

A double of a 1N response, e.g. 1♣/♦/♥ – [NB] – 1NT – X, is for take-out of opener's suit.

OTHER CONVENTIONS

- 4th suit forcing; long suit trial bids
- Directional Asking Bids (DABS) after suit agreement
- Unassuming cue bids (UCBS) after overcalls
- Lebensohl (FASS) after intervention over 1N opening bid or our 1N overcall (8)
- Over opponents' opening sequence 1♣/♦ - [NB] - 1N: 2♣/♦ overcall = both majors
- Over opponents' opening sequence 1♥/♠ - [NB] - 2♥/♠: 2N overcall = both minors

SUPPLEMENTARY DETAILS

1. A 1♣ opening bid may be void and could hold a 5+ card ♦ suit. Special responses are:
   1♦ (art.) = forcing relay, <10 HCP, no 5-card major; 1♥/♠ = nat. 5+ card suit, NF;
   1N = F if no intervention; 2 level bids = 11+ nat. F; 2N = 16+ balanced; 3♣/♦/♥/♠ = NF
2. After 1♥ opening bid: 1♠ = 5+ card suit, NF
3. After 1♥ opening bid: 1♠ = 5+ card suit, NF
4. After 1♥/♠ opening bid: new suit at 2 level = natural, >10 HCP, F to at least 2N
1. After 1♥/♠: 2N = asking bid, artificial, with 3+ card trump fit
1. After 1♥/♠: a double jump shift in a suit = a trump fit with void or singleton in the suit
1. After 1N – 2♠: 2N = min., 3♣ = max. (could be a WTO into 3♣/♦), → new suit bid GF
2. After intervention over 1N opening bid or our 1N overcall: 2N forces 3♣ puppet bid
3. Over natural 1♣/♦ opening bid:
   2♣/♦ = ♠+ other minor
   2N = ♥ + other minor
   3♣/♦ = ♥ + ♠
   Over 1♥/♠ opening bid:
   2♥/♠ = other major + a minor
   →2N asks which minor
   2N = ♣ + ♦
4. Over strong artificial opening bid:
   X = suit bid + another,
   1/2N = 2 suits excluding suit bid
   Over strong natural opening bid:
   X = suit above suit bid + another
   1/2N = 2 suits excluding suit above suit bid

STANDARD OPENING LEADS (4TH, 2ND, TOP)

vs suit contracts	A K	A K x	K Q 10	K Q x	K J 10	K 10 9	Q J 10
	Q J x	J 10 x	10 x x	10 9 x	9 8 7 x	10 x x x	H x x
	H x x x	H x x x x	H x x x x x	x x	x x x	x x x x	
vs NT contracts	*A K x (x)	A J 10 x	K Q 10	K Q x	K J 10	K 10 9	Q J 10
	Q J x	J 10 x	10 x x	10 9 x	9 8 7 x	10 x x x	H x x
	H x x x	H x x x x	H x x x x x	x x	x x x	x x x x	

Other agreements in leading, e.g. high level contracts, partnership suits:-
*Vs no-trump contracts, the opening lead of an Ace asks partner to unblock the suit by playing his highest card;
the opening lead of a King asks for a count signal.

CARDING METHODS

	Primary method vs suit and NT contracts
On Partner's lead	low/high = encouraging/discouraging (suit preference)
On Declarer's lead	high/low = even count/odd count
When discarding	suit preference: high/low = higher/lower ranking side suit

Other carding agreements, including secondary methods and exceptions to above:

Suit preference signals on partner's lead: when suggesting a switch, a high card requests the higher-ranking side suit, a low card requests the lower ranking side suit.
Trump signals: playing HI-LO in trumps indicates three trumps and ruffing potential.

SUPPLEMENTARY DETAILS CONTD.

EBU 20B 11/29/2024

Name: Lena Taylor **EBU No:** 53305
Partner: Nigel Block **EBU No:** 13457

GENERAL DESCRIPTION OF BIDDING METHODS

Strong 1D opening bid, 5-card majors

1N OPENINGS AND RESPONSES

Strength	15 – 18	*Tick if artificial and provide details below* ☐	
Shape constraints	HCP	No 5 card major	*Tick if may have singleton* ☐
Responses	2♣	Stayman, promising 4-card major	
2♦	transfer to ♥	2♥	transfer to ♠
2♠	ART relay, F see note 7	2N	both minors
Others	3♣/♦ = nat. 5+ card suit, GF	3♥/♠ = nat. 6+ card suit, GF, slam inv.	
	4♣ = CRO Gerber	4♦ = both majors	4N = both minors
Action after opponents X	XX =penalty; suit bids natural, 2N =ART, F		
Action after other interference	suit bids nat. NF; over nat. suit bid X =t/o; over art. suit bid, X =penalty; 2-level bid in anchor suit = take out; 2N (ART)/CB =F		note 8

TWO-LEVEL OPENINGS AND RESPONSES

	MEANING	RESPONSES
2♣	17+, art., any 4441 shape, F	2♦/2N = ask, F; 2♥/♠ = NF
2♦	10 - 15, art., 5+♥ & 4♠	2♥/♠/3♣/♦ = NF; 2/3N = F
2♥/♠	10 - 15, 6+ solid/semi-solid suit, NF	RONF; new suit nat. F, 2N = NF
2N	10 - 15, minor 2-suiter	3♣/♦ = NF; new suit nat. F

OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE
(including details of any agreements involving bidding on significantly less than traditional values)

Opening bids of 1♣/♥/♠ may occasionally meet rule of 18 in 3rd position.
A 1♦ opener shows a strong hand with 16+ HCP, or 12+ and at least 5 controls.
Special use of doubles and re-doubles:- see **COMPETITIVE AUCTIONS**

Abbreviations used:
HCP = normal high card point range; *nat.* = natural; *art.* = artificial;
F = forcing; *NF* = non-forcing; *GF* = game forcing; *RONF* = raise only non-forcing; *neg.* = negative; *min.* = minimum; *max.* = maximum;
ASK = asking bid; *(U)CB* = (unassuming) cue bid; *RKC* = Roman Key Card.