

SPECIAL DOUBLES

Negative : thru _____

NOTRUMP OVERCALLS

Direct: 15 to 17 Systems on*
 * Same as over opening 1NT

Jump to 2NT: Minors 2 Lowest

SIMPLE OVERCALL

1 level 8 to up HCP (usually)
 often 4 cards very light style

Responses

New Suit: Forcing Non-Forcing

DEFENSE VS NOTRUMP

VS: _____
 2♣ _____
 2♦ _____
 2♥ _____
 2♠ _____
 NATURAL

JUMP OVERCALL

Strong Intermediate Weak

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids

VS Opening Preempts Double Is

Takeout thru 3S Penalty

SLAM CONVENTIONS

Gerber : 4NT: Blackwood

LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
x x	x x x x	x x	x x x x
x x x	x x x x x	x x x	x x x x x
AK x	T 9 x	AK J x	A Q J x
K Q x	K J T x	A J T 9	A T 9 x
Q J x	K T 9 x	K Q J x	K Q T 9
J T 9	Q T 9 x	Q J T x	Q T 9 x
K Q T 9		J T 9 x	T 9 x x

LENGTH LEADS:

4th Best vs SUITS vs NT

Primary signal to partner's leads

Attitude Count

DEFENSIVE CARDING

Standard: vs SUITS vs NT

Standard is defined as:
ATTITUDE is generally used when following to partner's lead or discarding. Playing a high card says you like the suit; playing a low card says you don't.

COUNT is usually applied when following to declarer's lead. Playing a high card first and then a low card (high/low) shows an even number of cards in the suit and playing a low card first then a high card (low/high) shows an odd number of cards in the suit.

SPECIAL CARDING

PLEASE ASK

NAMES _____

GENERAL APPROACH

STANDARD AMERICAN

FORCING OPENING: 2♣ Other

NOTRUMP OPENING BIDS

15 ^{1NT} to 17
 to
 3♣ _____
 3♦ _____
 3♥ _____
 3♠ _____
 FORCING

2NT 20 to 21 *

* Use same as over opening 1NT

3NT 25 to 27

2♣ Stayman

2♦ Transfer to ♣

2♥ Transfer to ♠

2NT Inv. 8-9 Other _____

MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input checked="" type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input checked="" type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 1NT 6 to 9
 2NT 10 to 11
 3NT 12 to 15

Other _____

MINOR OPENING

Expected Min. Length	4	3	0-2	Conv
1♣	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 1NT/1♣ 6 to 9
 2NT 10 to 11
 3NT 12 to 15

Other _____

2♣ 22 to + HCP
 Strong

DESCRIBE RESPONSES/REBIDS

2D WAITING

2♦ 5 to 10 HCP
 Weak Strong

2NT Force

2♥ 5 to 10 HCP
 Weak Strong

2NT Force

2♠ 5 to 10 HCP
 Weak Strong

2NT Force

OTHER CONVENTIONAL CALLS: