Board 1
East Deals
N-S Vul

```
              ♠ Q 8 2
              ♥ 10 9 4
              ♦ K 7 6 4
              ♣ K 4 3
♠ A 10 9 7                    ♠ K 6 4
♥ J 6 2          N           ♥ A Q 8
♦ Q 10 5      W     E        ♦ A 3 2
♣ Q J 9          S           ♣ 10 6 5 2
              ♠ J 5 3
        8     ♥ K 7 5 3
     10   13  ♦ J 9 8
        9     ♣ A 8 7
```

West	North	East	South
		1 NT[1]	Pass
Pass[2]	Pass		

1. 13 pts and balanced
2. <11 pts so no game on and no 5 card major to mention

1 NT by East

Trick	Lead	2nd	3rd	4th
1. S	♥ 3	2	9	<u>Q</u>
2. E	♣ 2	7	J	<u>K</u>
3. N	♥ 4	8	<u>K</u>	6
4. S	♥ 5	J	10	<u>A</u>
5. E	♣ 5	<u>A</u>	9	3
6. S	♥ <u>7</u>	♠ 7	♦ 4	♠ 4
7. S	♣ 8[1]	<u>Q</u>	4	6
8. W	♠ 9	2	<u>K</u>	3
9. E	♣ 10	♠ 5	♠ 10	♠ 8
10. E	♦ 2[3]	8	10[2]	<u>K</u>

1. S cannot lead Diamonds without risking giving Declarer an extra D trick,
   and the same with Spades.
2. N wins her King, but now establishes W's Diamond Q.
3. Having kept an eye o the discards, E can see that there are no Heart of
   Club cards left, so with the other two Aces guarding, it is worth a punt
   for an extra Diamond trick. Play low and cover S#s card with lowest
   card from W. This should work unless N has K and J, and even then, E
   does not lose her two Aces.

Lead ♥ 3   4th highest
4 Winners (♠ A k; ♥ A; ♦ A), plus prospect of ♥ Q or J and both we take the finesse and ♥ K is with N
(it isn't). In this case, S has helpfully led ♥s (she wasn't to know) and this has given E the extra ♥ trick.
Again, if ♠s distribution is 3-3, then we ca take an extra ♠ trick by losin gone early on. Odds are against
it.
Better to lose 2 ♣ tricks and to set up 2 ♣ tricks. Losing these will give defence 2 ♥s and 2 ♣s.
As it happens there is also an extra ♦ trick provided N does not hold both K and J, and E leads to the ♦ 10
before cashing the ♦ A.
8 tricks: 1 NT+1   70pts + 50 for Part Score = 120 pts

Board 2
North Deals
None Vul

	♠ A 8 7
	♥ Q 4 2
	♦ K 9 8 7 6
	♣ A 9

♠ Q 10 6 2		♠ J 9 5
♥ A 10 6 5	N	♥ K 9 7
♦ J 3	W E	♦ 10 4 2
♣ J 10 3	S	♣ Q 7 5 4

	♠ K 4 3
13	♥ J 8 3
8 6	♦ A Q 5
13	♣ K 8 6 2

West	North	East	South
	1 NT[1]	Pass	3 NT[2]
Pass	Pass	Pass[3]	

1. N has 13 pts and no void or singleton, and only one doubleton - so is balanced.
2. S has 13 pts. When added to partner's 12-14, this >=252 pts, so enough for game.
3. 3 Passes and the auction is over - 3 NT by N is agreed contract

You have an 8 card FIT in ♦ s, but you can't make a ♦ game (5 ♦ or 11 tricks).

Lead ♣ 4   4th highest in longest-strongest

7 winners (♠ A K; ♦ A K Q; ♣ A K + 2 extra ♦ tricks if distribution is 3-2.
Do not plan to play on ♥ s, but if defence get on lead, and lead a ♥, then we only lose 2 ♥ and potentially win one.

So win the ♣ lead in N, lead a low ♦, noting that everyone follows suit on he second round: 3-2 distribution. Take care to win the 3rd round in the N hand with ♦ K, to be sure of being in the right place to cash the last two ♦ s. Also note what the defence discards - you may be able to take an extra ♣ trick if 2 or 3 ♣ s.

Now lead a low ♠ and DUCK - Defence should lead a ♠ back to avoid leading ♥ s or ♣ s, either of which could give you an overtrick.
10 tricks   3 NT +1   130pts + 300 game bonus = 430 pts

Board 3
West Deals
E-W Vul

```
                          ♠ J 9 6
                          ♥ K 7 6 5
                          ♦ 8 7 3
                          ♣ Q 9 7
        ♠ A 8 7                           ♠ K 4 3 2
        ♥ Q 4 2         ┌─────────┐       ♥ J 10 3
        ♦ K 6 4 2       │    N    │       ♦ A 10 5
        ♣ A 3 2         │ W     E │       ♣ K 8 6
                        │    S    │
                        └─────────┘
               6          ♠ Q 10 5
            13   11       ♥ A 9 8
               10         ♦ Q J 9
                          ♣ J 10 5 4
```

West	North	East	South
1 NT	Pass	2 NT[1]	All pass

1. with 11 pts, E asks W if she is max *14 pts or a good 13) - she is not so she passes.

Leasd: ♥ 5

Winners: 6 top tricks + ♥ 10 once ♥ Q and J drive out ♥ A and K; also try to make extra ♠ and or ♦.

Play low heart and let ♥ A win. S wioll lead a low ♥ (partner's suit). Again let the ♥ K win (or if not played then win win♥ J. When declarer wins a trick, she should play a low ♠ and DUCK - this will set up the 4th ♠ if the suit split is 3-3. If it is not, declarer has not lost anything. Declarer can then try the same thing in ♦ s.'

Board 4
South Deals
Both Vul

♠ A 4 2
♥ A J 10 9 7 6
♦ A 10 4
♣ 9

♠ J 10 7 5
♥ K 2
♦ 9 6 5
♣ A 8 4 2

♠ Q 9 8
♥ 5 4 3
♦ J 8 7
♣ Q J 7 3

♠ K 6 3
♥ Q 8
♦ K Q 3 2
♣ K 10 6 5

13
8 6
13

West	North	East	South
			1 NT
Pass	2 ♦	Pass	2 ♥
Pass	4 ♥	All pass	

N could jump straight to 3 NT, but is worth considering a ♥ game if the N-S partnership has a FIT. So N transfers to S's hand in ♥s and ithen bids game in ♥s. If N only had 5 card ♥ suit, this might be a bit risky, as S may only have 2 ♥s (cannot be singleton or void to open 1 NT), but she has 6 ♥s, so knows they have a FIT.

Lead: ♦ 9   which if the 'top of nothing'. ♠ J also a possibility, but not a long enough sequence; bad plan to lead from ♥ K x; normal policy not to underlead an Ace.(♣ A), and leading the Ace promises partner the King.

Winners: 2 ♠s; 5 ♥s + 1 possible of King can be finessed from west;3 ♦s = 10 +1 possible

Cross-ruffing prospects: no - short trump suit in S and side suits are equal in length or longer than those in N.
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Board 5
West Deals
N-S Vul

♠ K 5
♥ K 8 7 6
♦ J 2
♣ Q 7 6 3 2

♠ A 8 7
♥ Q 4 2
♦ K 9 8 7 6
♣ A 8

N
W E
S

♠ Q J 10 9 6
♥ J 5 3
♦ A 10 4
♣ K 9

♠ 4 3 2
♥ A 10 9
♦ Q 5 3
♣ J 10 5 4

```
        9
   13      11
        7
```

West	North	East	South
1 NT	Pass	2 ♥	Pass
2 ♠	Pass	3 ♠	Pass
4 ♠			

With 11 pts, E calculates that there may be enough for game in her 5 card ♠ suit if E is max and has 3 ♠s. So she transfers to ♠s and invites to game with 3 ♠. West has 13HCP and a 5 card side suit so it might be worth risking Game.

Lead: ♥ 6 asking partner to lead them back iof the chance arises.

Winners: 4 ♠s; 2 ♦s; 2 ♣s = 8. Missing 2 tricks which can be picked up in ♦s provided split is 3-2. So Declarer should DUCK a ♦ at the first opportunity and at the next, ♥ K (finesse fails as King is with N).then finesse the

Board 6
South Deals
N-S Vul

North
♠ A 7 5 2
♥ 5 4
♦ J 10 9 5
♣ K Q 3

West
♠ 6 3
♥ A 9 8 6 3 2
♦ 7 4
♣ A 8 6

East
♠ K J 4
♥ Q J 10
♦ A Q 6 2
♣ 10 9 2

South
♠ Q 10 9 8
♥ K 7
♦ K 8 3
♣ J 7 5 4

```
    N
  W   E
    S
```

```
    10
  8    13
    9
```

West	North	East	South
			Pass
Pass	1 NT	Pass	2 ♦
Pass	2 ♥	All pass	

No point looking for game with 8 pts (8+max 14 = 22), so S signs off in 2 ♥, having transferred to the stronger N hand which remains 'closed'.

Lead: ♠ 8

Winners: expect to make 5 ♥ tricks, possibly 6 if ♥ K is with W; and ♦ A + ♣ A.
Can make ♠ K if ♠ A is with W; can also make ♦ Q if ♦ K is with w (it isn't).

Any cross-ruffing possibilities? No: the short trump suit, where you can make extra cross-ruffing tricks does not have shorter side suits than S.

Board 7
North Deals
None Vul

♠ Q J 8 5
♥ A 10
♦ Q J 8
♣ K 8 3 2

♠ 4 2
♥ K Q 9 8 5
♦ 9 4 2
♣ 9 7 6

```
      N
    W   E
      S
```

♠ A 10 3
♥ J 7 6 4 3
♦ 10 5 3
♣ A 5

♠ K 9 7 6
♥ 2
♦ A K 7 6
♣ Q J 10 4

```
    13
  5   9
    13
```

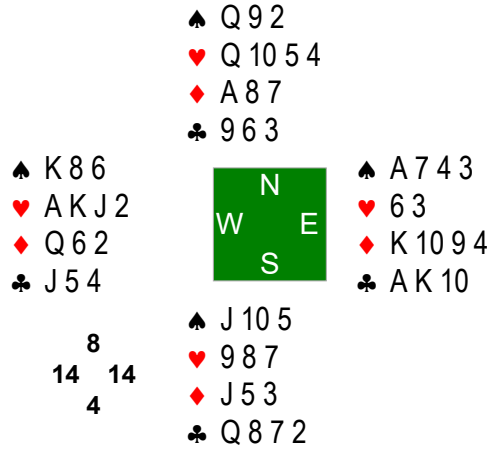| West	North	East	South
	1 NT	Pass	2 ♣
Pass	2 ♠	Pass	4 ♠
All pass			

When E confirms that she has 4 of East's ♠ suit, East can go straight to game with her 13 pt point.

Lead: ♥ 3

Winners: 2-3 ♠s; 1 ♥; 4 ♦s; 3 ♣s. The third trump trick could be assured by ruffing the ♥ 10, but take care: you need to draw trumps before cashing your ♥ and ♣ tricks.

Board 8
West Deals
None Vul

```
              ♠ Q 9 2
              ♥ Q 10 5 4
              ♦ A 8 7
              ♣ 9 6 3
  ♠ K 8 6          N          ♠ A 7 4 3
  ♥ A K J 2     W     E       ♥ 6 3
  ♦ Q 6 2          S          ♦ K 10 9 4
  ♣ J 5 4                     ♣ A K 10
              ♠ J 10 5
        8     ♥ 9 8 7
     14   14  ♦ J 5 3
        4     ♣ Q 8 7 2
```

West	North	East	South
1 NT	Pass	2 ♣	Pass
2 ♥	Pass	3 NT	All pass

West has a 4 card ♥ suit, but may also have a 4 card ♠ suit. With 14 pts, East knows that game is on, but it is either in 3 NT or 4 ♠. By bidding 3 NT, she indicates that her 4 card major was not West's ♥ suit but ♠s. If West has 4 ♠s, she bids 4 ♠. If not she passes.

Lead: 4 ♥ ? Being 4th highest of ,longest asnd strongest? No, because N knows West has a good ♥ suit. So, ♣ 9 (top of nothing).

Winners: 2 ♠s; 2-3 ♥s (depending on finesse of ♥ Q - fails); 2-3 ♦ (if split is 3-3 : it is); 2-3 ♠s (depending on finesse - it fails). play the ♣ 10 from E and lose to ♣ Q. S will switch to a low ♥. That finesse also loses. Win whatever is returned and play the ♦ s. Having LOST YOUR LOSERS, you have control and can try for the 4th ♦ trick by leading low from West towards the King in East..

Board 9
South Deals
None Vul

	♠ Q 10 6 5	
	♥ 8 7 3 2	
	♦ A K 5	
	♣ K 7	

♠ A 7		♠ 9 4 3 2
♥ 10 5 4	N	♥ Q J
♦ Q J 9 6 2	W E	♦ 10 8 4
♣ 9 8 4	S	♣ A 6 3 2

	♠ K J 8	
12	♥ A K 9 6	
7 7	♦ 7 3	
14	♣ Q J 10 5	

West	North	East	South
			1 NT
Pass	2 ♣	Pass	2 ♥
Pass	3 ♥	Pass	4 ♥
All pass			

with only 12 pts, N is not sure about a ♥ game so invites to game with 3 ♥. S happy to accept game with 4 ♥, given her 14 pts.

Lead: ♦ Q promising ♦ J and probably more ower ♦ s

Winners: 3 ♠; 2-3 ♥s; 2 ♦s; 3 ♣s. The third trump trick is assured with a ruff of the ♦ 5.

Board 100
South Deals
E-W Vul

	♠ K 5 2	
	♥ K Q 5	
	♦ 10 6 3 2	
	♣ K Q 8	

♠ Q 9 8	N	♠ 7 6 3
♥ 10 9 8 6	W E	♥ A 7 2
♦ K 9 7	S	♦ A 8 5
♣ J 10 7		♣ 9 6 3 2

```
    13
  6    8
    13
```

	♠ A J 10 4	
	♥ J 4 3	
	♦ Q J 4	
	♣ A 5 4	

West	North	East	South
			1 NT
Pass	3 NT	Pass	Pass
Pass			

3 NT by South

Lead: ♥ 6

5 Winners (♠ A K; ♣ A k Q), plus 2 extra ♠ by taking the finesse; if the ♠ Q location is guessed correctly, S makes all 4 ♠ tricks.

Also 2 ♥ tricks once ♥ A is taken out, and a ♦ trick once the ♦ A K have been taken out and even an extra if ♦ distribution is 3-3.

9 tricks and possibly 11, but have to lose 3 Aces. With these entries, is there a risk that defence can establish a long suit and take 2 extra tricks? Possibly in ♥s.

Plan to force out Aces at earliest opportunity, see if there is an extra ♦ trick by cashing ♦s and then take ♠ finesse for an overtrick.

Defence may already (incorrectly) have led ♠s which means E does not have to guess the location of the ♠ Q. If Declarer has to guess the location of the ♠ Q, she should try to ensure that the likely holder of the 4th ♥. There is a clue: if she plays correctly, W discards ♣ J on the winning 10♦ led from Dummy. This probably means she is hoarding 3 ♠s and the ♥ 10, as she will now not have any ♣s or ♦s left. So lead ♠j from S - if E has the ♣ Q you lodr yhr finrddr, but not the ♥ 10 ass well. W has the Gueen, will duck the first round and S just leads the ♠ 10 - Wueen falls under the Ace.

10 tricks 3 NT+1   130 + 500 = 430 pts