

Opening 2 Diamonds

The 2D opener can have several meanings (partnership agreement):

- Pre-emptive
- Mexican 2D
- Flannery
- Mini-Roman

Pre-Emptive 2D Opener:

- 5-10 High Card Points
- 6-card Diamond Suit
- No 4-card Major
- Partnership agreement about whether the pre-empt should be disciplined or can be light

Responses:

- Pass
 - Either no fit or a 2-card fit with no interest in game
- Extend the pre-empt
 - Raise to 3D (with 3-card support), 4D (with 4-card support), etc. Not enough points to consider game. Be careful about extending the pre-empt if you are already a passed hand!
- Consider the possibility of game in 3NT
 - Generally requires a fit with at least 2 card support in Diamonds.
 - Have 15+ HCP (partner has a maximum of 10 HCP) and good stoppers in the other suits.
 - Consider whether partner has promised a good quality suit based on vulnerability and partnership agreement.
 - Bid 2NT (forcing) if you want to find out more about partner's hand:
 - Feature ask (A or K). Generally, this is used to find an outside entry in the pre-empter's hand.
 - Ogust (bad hand, bad suit; bad hand, good suit; good hand, bad suit; good hand, good suit).
 - Consider the likelihood of taking 9 tricks!
- Bid a new suit (forcing)—usually this will be Hearts or Spades and tends to deny a fit for partner's suit
 - Have at least 15+/- HCP and a good 5-card suit. (Partner has a maximum of 10 HCP).
 - Remember that partner does not have a 4-card major!
 - When responding to the new suit:
 - Rebid Diamonds with 0 or 1 of the new suit
 - Bid NT with 2 of the new suit (partner can always take you back to Diamonds if they don't like this answer)
 - Raise the new suit with 3+ (or maybe Hx and a good hand)
- Bid game (or check for slam) in Diamonds
 - There is no Rule of 17 after a 2D pre-empt!
 - 2NT (forcing) can also be used here.