Cue Bids by the Responder





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Time for a Joke

TODAY, WHEN I CAME HOME AND WAS TOLD BY MY WIFE THAT MY 5-YEAR-OLD SON WASN'T ACTUALLY MINE...

SHE SAYS THAT I NEED TO PAY MORE ATTENTION WHEN PICKING HIM UP FROM SCHOOL.

Elegant Defense

15-17 HCPs.

North East South West
1NT
Pass Pass Pass

<u>North</u>

- **★** K63
- **7** 65
- ♦ AQJ1032
- **♣** 73

Dealer: West

Vul: E/W

<u>West</u>

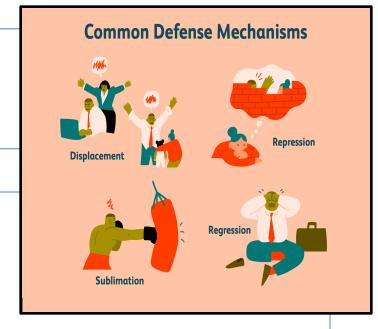
- **★** 10972
- **♥** AKJ
- **♦** K9
- **♣** AQ96

Has partner fallen asleep in his chair again? What do I do now?



V 10973

- **♦**7
- **♣** J854



East

- **★** Q**8**1
- **♥** Q842
- **♦** 8654
- **♣** K102

North passed over 1NT because the opponents were vulnerable. He found a very clever way to force his partner to break a new suit, and there wasn't much promise for South in ♥'s or ♣'s.

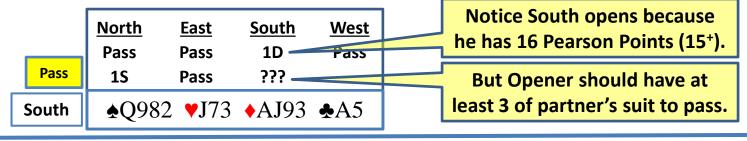
N/S went +200, instead of -150 on a ◆ lead or by cashing the first 3 ★ tricks.

A change of suit by Responder is always forcing except when:

When Is a New Suit by **Responder Forcing?**







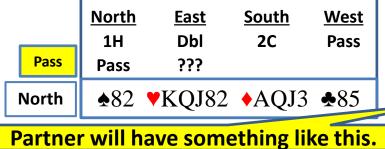
2) An opponent overcalls or opens 1NT (15-17 HCPs) or 2C (strong):



Partner will have something like this.

If partner has 10⁺ HCP, he starts with a dbl.

3) After an opponent makes a Takeout Double:



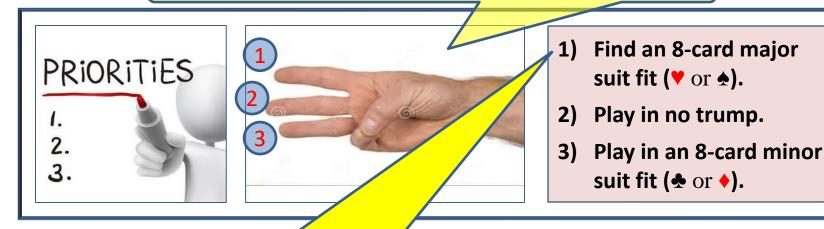
South

With 10⁺ HCP, partner starts with a redbl.

♦QJ7 **♥**3 **♦**742 **♣**QJ7642

Contract Priorities – The 3 Finger Rule

This rule applies for partscores, games or slams.



But why are major suit fits preferred over NT? They pay 10 points more for a NT contract, don't they?

Because statistically, it is easier to make major suit contracts (and overtricks).

HCP Needed For Game:

3NT = 26 HCP 4♥ or 4♠ = 26 HCP 5♠ or 5♦ = 29 HCP

So 1S-2C-3S* and 1S-Dbl-4S* are WEAK responses (2-6 HCPs) with lots of spades.

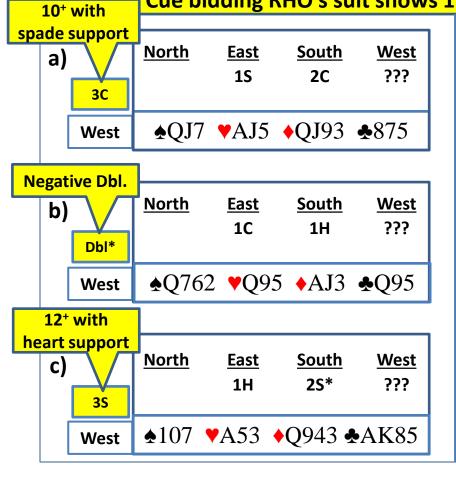
Cue Bids By Responder

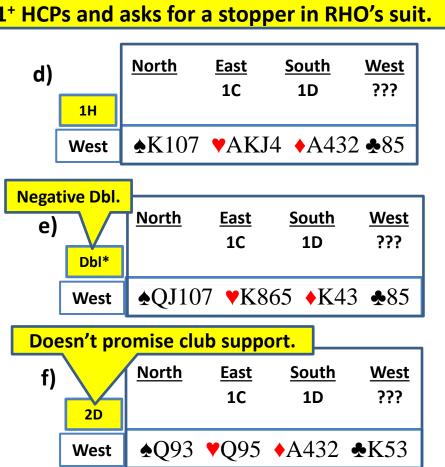


Cue bidding RHO's suit shows 3+-card support and 11+ HCPs.



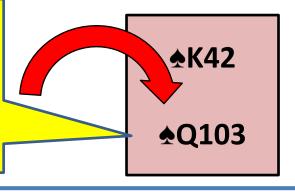
Cue bidding RHO's suit shows 11⁺ HCPs and asks for a stopper in RHO's suit.





Playing from the Right Side

With the lead comes into the Q103 hand (as declarer), the spade suit is double protected no matter which opponent has the ♣J or the ♠A.





1)		North Pass Pass	East 1C 1H	South Pass Pass	West 1D ???
	3NT				
	West	♦ Q102	♥ K53	♦ AK973	♣ J5

*This is 4th Suit
Forcing (forcing to game) and doesn't promise 4 hearts.

2)

North East South West
Pass 1C Pass 1D
Pass 1S Pass ???

Another Joke

The urge to sing "The Lion Sleeps Tonight" is always just a whim away.

A whim away, A whim away, A whim away.













Playing from the Right Side

PLAY FROM WHICH SIDE?										
Your	Partner's Holding									
Holding	A102	K32	K102	Q102	Q2	J53	J2			
AK10		Yours			Yours	Yours	Yours			
AQ10		Yours			Yours	Yours	Yours			
AJ10		Yours			Yours	Yours	Yours			
A102		Yours			Yours	Yours	Yours			
A10 or A9		Yours		Either	Yours	Yours	Yours			
KQ10		Yours			Yours	Yours	Yours			
KQ2	Partner's	Yours			Yours	Yours	Yours			
KJ102		Yours			Yours	Yours	Yours			
KJ32	Partner's	Yours		Either	Yours	Yours	Yours			
K102					Yours	Yours	Yours			
K32	Partner's			Partner's	Partner's	Either	Partner's			
K10 or K9	Yours			Yours	Yours	Yours	Yours			
K2	Partner's			Partner's	Either	Yours	Yours			
QJ3	Partner's	Either	Either							
QJ10 or QJ9	Either	Either	Either							
Q102 or Q92	Either	Yours	Either			Either	Either			
Q32	Either	Either	Partner's			Either	Either			
Q2	Yours	Yours	Partner's			Either	Either			
J102		Either			Either					
J32	Partner's	Either	Partner's	Either	Either					
J2	Partner's	Yours	Partner's	Either	Either					



Rule 1: Once you identify the weak suit, the hand with a 10 supported by an A, K or Q declares.

Rule 2: If Rule #1 does not apply and both hands have honors (A, K, Q, J), the shorter side declares. If Rule #1 does not apply and one side has no honors, his partner declares.

Using a Cue Bid to Find a Fit

Take-out Double.

South jumps to game with extra HCPs.

North East South West

1C Dbl Pass

2C* 3C 4S Pass

Pass Pass

Partner, pick one of the suits, preferably a major.

<u>West</u>

- **◆** 9853
- **v** 10872
- **♦** 842
- **♣** 64

North

- **♦** Q1086
- **♥** KQ65
- **♦** J6
- **♣** K73

<u>East</u>

- **4**
- **♥** A9
- ♦ K975
- ♣ AJ10985

<u>South</u>

- ♠ AKJ2
- **♥** J43
- ◆ AQ103
- **♣** Q2

N/S makes 3S.

E/W makes 1C.

A cue bid after partner has opened a minor denies 4 hearts (would've used a Neg. Dbl.) and shows 11⁺ HCPs and is looking for a NT contract.

Hand #1



North East South West

1C 1S 2S Pass
2NT Pass Pass Pass

North shows a spade stopper but no extras.

<u>West</u>

- **★** 53
- **v** 10976
- **♦** 1076
- ♣ K1098

With a minimum (invitational) hand, South passes in a partscore.

North

- **♦** K86
- **♥** QJ4
- **♦ Q**84
- ♣ AJ52

<u>East</u>

- **♠** AJ1072
- **♥** A82
- ♦ A52
- **♣** 73

<u>South</u>

- **♦** Q94
- **♥** K53
- **♦** KJ93
- **♣** Q64

N/S makes 2NT.

E/W makes nothing.

Hand #2

When partner opens a minor, a cue bid does <u>NOT</u> promise support.

North East South West
1D 1S 2S* Pass
2NT Pass 3NT Pass
Pass Pass

I have a spade stopper and no extras.

<u>West</u>

- **★** 1063
- **9876**
- **♦** 976
- ♣ Q105

I have enough for game and help in spades.

North

- **♠** A5
- **♥** K104
- ♦ AJ1084
- **♣** J86



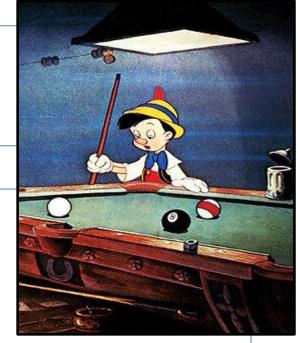
- **★** KJ982
- ♥ QJ2
- **♦** 52
- ♣ A43

South

- **♦** Q74
- **♥** A53
- **♦** KQ3
- **♣** K972

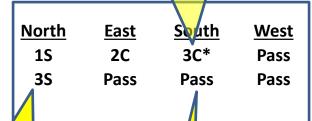
N/S makes 4NT.

E/W makes nothing.



A cue bid after partner has opened a major <u>promises</u> at least 3-card support and 11⁺ HCPs.

Hand #3



North shows no extras by just rebidding his suit.

<u>West</u>

- **★** 1053
- **♥** QJ76
- **♦** 10876
- **♣** 86

With a minimum (invitational) hand, South passes in a partscore.

North

- **♦** AQ976
- **♥** K93
- **♦** Q4
- **♣** Q42



<u>East</u>

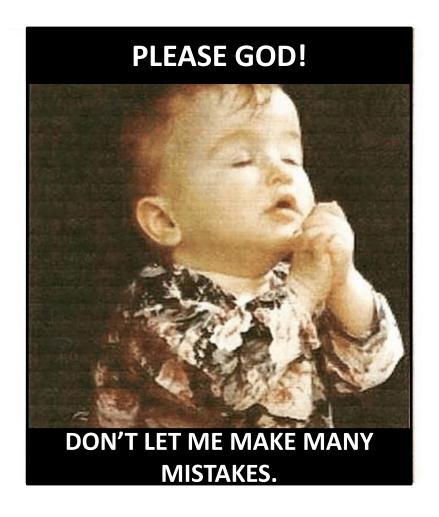
- **★** 82
- **♥** A82
- ♦ A52
- ♣ AJ1073

<u>South</u>

- ♠ KJ4
- **v** 1054
- **♦** KJ93
- **♣** K95

N/S makes 3S.

E/W makes 1C.



Time for the Game