

| DEFENSIVE AND COMPETITIVE BIDDING |
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| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) |
| 1 level 4+ ; 2 level overcalls usually sound |
| Fit jumps in competition and by passed hand |
| 2NT good four card raise. |
| (2M)-4x = two suited; (3M)-4m = m and OM; |
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| INT OVERCALL (2nd/4th Live; Responses; Reopening) |
| 15-18 (in second and live in fourth). Responses as 1NT |
| Reopening 11-14 responses as 1NT |
| In live auction (1x)-P-(1y)-1NT, 2x = Stayman unless 1x<2). |
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| JUMP OVERCALLS (Style; Responses; Unusual NT) |
| Weak, 6 card suit except (1 any)-3♣ (two suited) |
| 2NT – two lowest suits (19-20 protective) |
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| Reopen: Intermediate jumps |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) |
| (1♣): 2♣ natural, 2♦ Majors; 2NT ♦ and ♥; 3♣ ♠ and ♦ |
| (1♦/♥/♠): cue = extremes suits; |
| (1x)-3x asks for a stop for NT |
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| VS. NT (vs. Strong/Weak; Reopening; PH) |
| Weak (max =16): NT 2♣=♦ or Ms; 2♦=♠+m or ♥; 2♥=♥+m; 2♠=♠ |
| Strong (max=17+): X=Ms, ms or ♦; 2♣=♣+M; 2♦=♦+M; |
| Take out doubles after penalty double of 1NT. |
| (1NT)-x-(2y): first double is takeout; others are penalties. |
| If (1NT)-x (2y) is artificial, first double is values; next is t/o, and others are penalties |
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| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) |
| Double – normal takeout or strong |
| Cue = two suited; 4m over pre-empt = two suited. |
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| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ |
| (1♣) – x=♥; 1♦=♠; 1♥=two same colour; 1♠=two same rank; |
| 1NT=2 odd; weak jumps. Pass then bidding = stronger. |
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| OVER OPPONENTS' TAKEOUT DOUBLE |
| XX=9+; New suit F (but transfer if intervention at 1 level). |
| 2NT=system on; fit jumps. |

| LEADS AND SIGNALS | | | |
|---|-------------------------------------|-------------------------------------|-------------------|
| OPENING LEADS STYLE | | | |
| | Lead | In Partner's Suit | |
| Suit | 4th/2 nd ; strong 10s | 4th/2 nd * | |
| NT | 4th/2 nd ; strong 10s | 4th/2 nd * | |
| Subseq | 4th/2 nd | 4th/2 nd | |
| Other: 6th from Hxxxx possible. | | | |
| *Highest of 3 if supported partner's suit. (if Jxx or less) | | | |
| LEADS | | | |
| | Vs. Suit | Vs. NT | |
| Lead | | | |
| Ace | AKx | AKx | |
| King | AK; KQxx; KQ10xx | KQ10x | |
| Queen | QJx | KQxx QJxx | |
| Jack | J10x | J10x | |
| 10 | AJ10, KJ10, A109, K109 Q109, 10x | AJ10, KJ10, A109, K109 Q109, 10x | |
| 9 | 109x; 9x | 109x, 9x | |
| Hi-X | (x)x, x(x)xx | (x)x, x(x)xx | |
| Lo-X | Hxx(x)x (10=H) | Hxx(x)x (10=H) | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 | HELO | HELO | LE |
| Suit 2 | A: LEHD | A: LEHD | HELO |
| 3 | Suit pref. | Suit pref. | Suit pref. |
| 1 | HELO | HELO | LE |
| NT 2 | A: LEHD | A: LEHD | HELO |
| 3 | Suit pref. | Suit pref. | Suit pref. |
| Signals (including Trumps): peter may be suit preference. | | | |
| On declarer's first suit: peter by leader = switch; by responder = enc. | | | |
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| Occasional trump peter for ruff. | | | |
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| DOUBLES | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| Take out to 4♥. | | | |
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| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| Game try doubles. | | | |
| Support doubles and redoubles over 1M and transfer responses. | | | |
| 1x-(1y)-double = transfer; 1x-(dble)-rdble = transfer. | | | |
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| W B F CONVENTION CARD |
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| CATEGORY: Green |
| NCBO: Wales |
| PLAYERS: Steve Auchterlonie & Andy Hughes |
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| SYSTEM SUMMARY |
| GENERAL APPROACH AND STYLE |
| Strong NT, 5 card majors, intermediate 2♥ and 2♠ |
| 1♣ is 2+ and is either natural or balanced (12-14 or 18-19) and can include another 5-card suit. |
| 2♣ is strong (but 2♣-2♦-3M is 8PT and can be passed). |
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| SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| 1♥-2♠ and 1♠-3♥ are 3-card limit raises in the major opened. |
| Transfers over opening 1♣ |
| Transfers over intervention over opening bids from 1♣ to 1♥. |
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| SPECIAL FORCING PASS SEQUENCES |
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| IMPORTANT NOTES |
| After 1♣-1♦/♥, 2♣ demands 2♦ (to play or invitational) |
| After 1♣-1♦/♥, 2♦ is an artificial game force. |
| 1♥-3♠/3NT/4♣/4♦ and 1♠-3NT/4♣/4♦/4♥ shortages |
| 1x-1y-2C/2D 2-way checkback. |
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| PSYCHICS: Rare |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---|---|---|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 2 | 3♣ | Natural or bal. Balanced may include 5 poor ♣, ♦ or ♥. | 1♦ transfer to ♥, may have longer minor. 1♥ transfer to ♠, may have longer minor. | Complete = 3M; Jump to 2M = 4M and 12-14. 1NT = 11-14, <3M. 1♣-1♦/♥-2♦ and 1♣-1♥-2♥ = strong artificial. | Over 1♣-(2M) 2NT and higher, and over double/1 level intervention, transfer responses. |
| | | | | | 1♠ transfer to diamonds 4+ (5+♦ if <12), no 4cM. 1NT 5-10, 4♦ or 4♣ | 2♦=4(3)♦. 1♣-1♠-2♥ strong artificial. | Fit jumps in competition. |
| | | | | | 2♣ 4+♣/GF | 2♦ = bal 12-14 or 18-19; 3♣/2♥ min; 3M min/void 2♠/2NT/3♦ non-min; 3NT 18-19 5332. | |
| | | | | | 2R-transfer to 2M = 3-7 with 6M or GF with 5M. | Complete with 12-14; 2NT enquiry | |
| | | | | | 2♠ = GF 6m and 4M | 2NT enquiry | |
| | | | | | 3♠ = Pre-emptive. | | |
| | | | | | 3♦ = 5/5+ in majors GF, no void | 3♥ 6AB; 3♠ for shortage; 4M to play | |
| | | | | | 3M = GF splinter in M with 3OM-54mm shape | | |
| | | | | | 4♣ - ace asking | | |
| | | | | | 4♦/♥ transfers; no slam interest | | |
| | | | | | 4♠ = transfer to ♣; 4NT = transfer to ♦ | Next suit asks for responder suit quality. | |
| 1♦ | | 4 | 3♣ | 5+ unless 4441 | 2♣ GF (except 1♦-2♣-2any-3♣) 2♦ - GF; 2M – weak; 3♠ = 4♦, 8-11 unbal.; 3♦ weak 3M = natural and pre-emptive | 1♦-2♣-2♦ may only be 4♦. 2♥/3♦ min; others artificial and shape showing. | |
| 1M | | 5 | 3♣ | | 1NT – wide range (6-11(12)) NF. 2♣ GF (bal or ♣); 2 other = GF 1♥-2♠ and 1♠-3♥ - 3 card limit raise in M 2NT = GF 4M support 3♠ = 5-9 and 4M or 13-15 and 3M 3♦ = 10-15 and 4M; 3M = pre-emptive | 2♣ F1 – then 2♦ = 8-11; others 5-7. | 2NT = 4M GF over suits; 2NT over double = limit raise at least. |
| 1NT | | N/A | | 14+ to 17 May have a singleton Single ♥/♠ will be A/K/Q | 2♣ = 8+ enquiry 2♦ = hearts or strong balanced 2♥ to 2NT transfers 3♠ = both minors; 3♦ = both majors | 2♣ max with 4♥ 2♥ - break with 4♠; 2♠/NT – complete with fit. | 1NT-(2x): system on if 2♣=♣/single suit. If (2x) = MM, 2♥=♣; 2♠=♦, 2NT=both m If (2x) natural, 2NT to 3♥ transfers. 3S=F with 5S and stop except over (2S). |
| 2♣ | | | 3♣ | GF except 3M rebid over 2♦ | 2♦ - relay 2M/3♣ = +ve; 2NT = +ve in ♦; 3M = 6 good M. | 2♣-2♦-2♥ = 23-24 bal or strong with H. | |
| 2♦ | | 6 | | Weak M | 2♥/2♠/3♥/3♠ pass/correct; 2NT enquiry | HIGH LEVEL BIDDING | |
| | | 6 | | Intermediate in 4 th . | 4♣ requests transfer; 4♦ bid M. 4M to play. | KCB responses: 5♠=1/4; 5♦=0/3; 5♥=2-Q; 5♠=2+Q. Next suit over 5♣/♦=queen ask. 5NT over response = specific K ask (bid K or missing K). | |
| 2M | | 6 | | Intermediate (11-14) | 2NT = enquiry: other suit = feature and max. | 6AB responses: 1 step=1/4; 2 steps=0/3; 3 steps =2, no Q; 4 steps = 2+lower Q; 5 steps = 2+higher Q; 6 steps = 2+both Qs; next suit over 1/2 steps = Q asking. | |
| 2NT | | N/A | | 20-22 | 3♣ - puppet; 3R = transfer; 3♠ - minor Stayman 4♣ = ♥; 4♦ = ♠; 4♥ = ♣; 4♠ = ♦ - slam tries | 5NT when suit agreed: | |
| 3x | | 6 | | Pre-emptive | 4♣ over 3♦/3♥/3♠ and 4♦ over 3♣ asking. 3♣-3♦ asks | Exclusion Blackwood: 1 step=1/4; 2 steps=0/3; 3 steps=2-Q; 4 steps=2+Q. | |
| 4x | | 6 | | Pre-emptive | | Next suit over 1/2 steps responses=queen ask. | |
| 4NT | | N/A | | Ace asking | 5♣=0; 5♦/♥/♠=that ace; 5NT=A♣; 6x-lower of two. | | |