

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
7-18 COULD BE WK NV, 2/1 STRG, RESP NEW SUIT NF, CUE = F1 9+
SIMPLE RAISE NAT, 1NT= 9-11, JR = PRE, JUMP NEW SUIT = GOOD SUIT + OPENING
2NT = 12-14 NAT BAL, JUMP CUE = FIT+INV ANY, L4 = FIT SHOWING BIDS 4 TRUMPS.
LEVEL 2 RESP = NF
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> 15-18 W/STOPPER, RESP 2♣=STAY, TRF M & m AS 1NT
IN REOP : 11-15, RESP TRF & 2♣ = STAY OPENER RESPOND IF MIN OR BID 2NT MAX OVER WHICH 3♣ as 2NT.
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
WK / VUL VS NV = GOOD SUIT, CUE = 2 HIGHEST, 2NT = HIGH + LOW
3CL = 2 LOW,
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
1C 2C NAT, 1C 2D MAJ 1D, 2D MJ = M's, 1M-2M = 2IHIGHEST UNBID SUITS
RESP X = Cards Values
SUIT RAISES ARE PRE & maybe Tactically STRG
1M-3M & 1D-3D = STOP INQ, 1C-3C = 2 LOWEST
<b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>
X= longer minor than major, 2♣ = minor or both majors, 2♦/1MAJ 2H=H & min 2♠= Spades & minor
2N= minors 3C/3D 6+4 MAJ, 3H,S 6+ 4min
Reop: X=5,4 MAJ + MIN unbalanced, 2♣ = MS, over which 2♦ choose & others Nat.
WK NT. X = 14+HCP
<b>VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
STRG T/O OR PURE SHAPE, CUE = MJS over 3C/3D - Other minor = m+M
NT=NAT, L3=STRG, 3♥-4♠./♦ = NAT & OVER 3♠ = m + H & 3♥- 4♥= ♠ + m
3L/3NT RESP 4♣ INVIT ANY SUIT or BW (4NT), Direct 4♥/♥♠=TRF, 4NT = QTY
OVER WK 2 openings L2=11-15, L3 GOOD HAND, T/O X (LEBENSHOL) &, L4 = 2suits
NT=NAT, CUE =STOP ASKING.
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
X=MJS OR mins / 1D,H,S = NAT
1N= C OR D+ MAJ / 2C= D OR ONE MAJ / 2D= MJS
2H=H+min / 2S= S+min/ 2NT= Mins, 1C-P-1D (SAME)
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
OVER 1M: CAPALETTI, OVER 1m, XX=PEN SEEKING, L1 NAT, 2NT=Limit raise, L3=fit showing, L4 spl
Over 1m 2NT = 10+ FIT, 3m=Pre, L2=WK TO PLAY, L3=Nat Pre., L1 = Nat good suit

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3 <sup>rd</sup> and 5 <sup>th</sup>	3 <sup>rd</sup>	
NT	2 <sup>nd</sup> & 4 <sup>th</sup> best	3 <sup>rd</sup> & X from Xx	
Subseq			
Other: 2 <sup>nd</sup> best in a bad suit, lead in raised suits could be S/P			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AK, Ax+AKJ=	AK, AK= A+	
King	AKJ+ KQJ+, KQx+	AKJ+ KQJ+, KQT+	
Queen	QJ+, Qx	QJT+, Qx, KQx, qjx	
Jack	JT+, Jx	JT+, Jx,	
10	TR+, Tx, AJT+, KJT+	TR+, Tx, AJT+, KJT+	
9	HT9X, 98,9x	HT9X, 98,9x, J98X	
Hi-X	Xx	Hx	
Lo-X	HX(X)X	HXX(X)S	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	HI DISRG	COUNT HI LO = ODD	HI = DSCRG
Suit 2	LO = ENCRG	HI COULD BE S/P	LO=ENCRG
3	HI/LO = S/P	HI/LO = S/P OR COUN	HI/LO S/P - ENCR
1	HI = DSCR, HI/LO=E	COUNT LO/HI = E	LO = ENSRG
NT 2	COUNT - S/P	LO = ENCRG	COUNT HI/LO = ODD
3		HI = S/P	
Signals (including Trumps):			
LEADS COULD BE S/P TRUMP ECHO, Over the A.Q.J we give Attitude.			
Over the K= UNBLK OR COUNT, REV SMITH ECHO LOW= ENCRG			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
ACCEPTING UNBID SUIS, 10+ W/SHAPE, LIGHTER W/PASSED PD			
RESP L1 = 0-7 3+ CARDS 1N= 8-10, JS = 8-10 4 CARSD,			
CUE = INVIT OR BM, DBL JS= 8-11 5 CARDS			
JUMP CUE =LONG m, 3NT=LONG m + STOP REOP X = 9+			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
X/SAVE = Unwill TO BID ON (REGRESSIVE)OR TV IF SEQ IS NOT F, X/ OPPTS			
SAVE may be FIT+MIN (NON SHOWN FIT), X OF INTR AFTER FIT = BAL G/T			
X OF SPL=SAVE NV & SUIT BELOW SPL V, 1♣-1♦-X=4+♥,4♠, X& XX SUPP			
CUE, XX OF TRF =FIT NEED PD TO PLAY, XX OF ART BID = 1ST STEP,			
XX= OF -VE X = HON 2ND OR VALUES XX SOS AFTER 1CL OPEN			
When we shows 23+HCP = P = FORC & X = PEN			

WBF CONVENTION CARD
<b>CATEGORY:</b> GREEN
<b>NCBO</b> : EGYPT
<b>PLAYERS</b> : KARIM NABI/ Mohamed Heshmat
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
5 cards M, 1D = 4 cards, Inv m raises ,many fit bids/1M, 1M/1NT=SEMI FORC Strg 1NT opening, open heavy 1bids, responder 4+P, simple rebid maybe strg, most jump shift Resp Art. flexible -ve x style, terrible 3 <sup>rd</sup> seat pre
wide range o/c strongest at L2, freq. use of non-Pen X.
1NT : 15-17 HCP
2 over 1 GF.
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
WK JUMP RAISES IN COMP, GOOD BAD 2NT,
MODIFIED MICHEAL CUEBIDS (CUE = HIGHEST, 2NT = HI+LOW 3♣ = 2 LOWEST),
NAMYATS,
1♣-1♦ COULD BE IN 3 CARDS.
CAPALETTI / 1M - X
3NT = SOLID MINOR
2♣= Wk MAJ
2♥=H + min
2♠= S+ min
Robenshol after 1NT intervention by OPPTS & 2NT LEB OR RO CLUB
Lebenshol after Opps Wk 2 & Multi.
<b>SPECIAL FORCING PASS SEQUENCES</b>
OVER OPPTS SAVE WILLING TO BID ON (NOTES)
2♣ OPENER PASS AFTER INTERV. 1X- X - XX TILL LEVEL 2M & 3m
In ALL NF PASS' SEQ X=TV AND, IN FP SEQ X=REGRESSIVE
<b>IMPORTANT NOTES</b>
ANY DBL BETWEEN OPPTS FIT IS NOT PEN
<b>PSYCHICS:</b> Rare

